

HOTEL LOCK SYSTEM™

Complete Manual

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System Overview

IMPORTANT SAFETY INSTRUCTIONS

1. Read these instructions
2. Keep these instructions.
3. Heed all warnings.
4. Follow all instructions.
5. Do not place any product referred in this manual in an extreme environment for an extended amount of time.
6. Install in accordance with the manufacturer's instructions.
7. Use accessories only specified by the manufacturer.
8. Refer all servicing to the qualified service personnel. Servicing is required when the product has been damaged in any way, such as handle or mortise is damaged, product has been exposed to rain or moisture, or does not operate normally.

INTRODUCTION

Congratulations on your selection of the Hotel Lock System. This is a solution that carries out a modern, efficient and safe management of the rooms in hotel/resorts/apartment/schools/lodges/offices/hospitals/cruise ships by application of hardware and software.

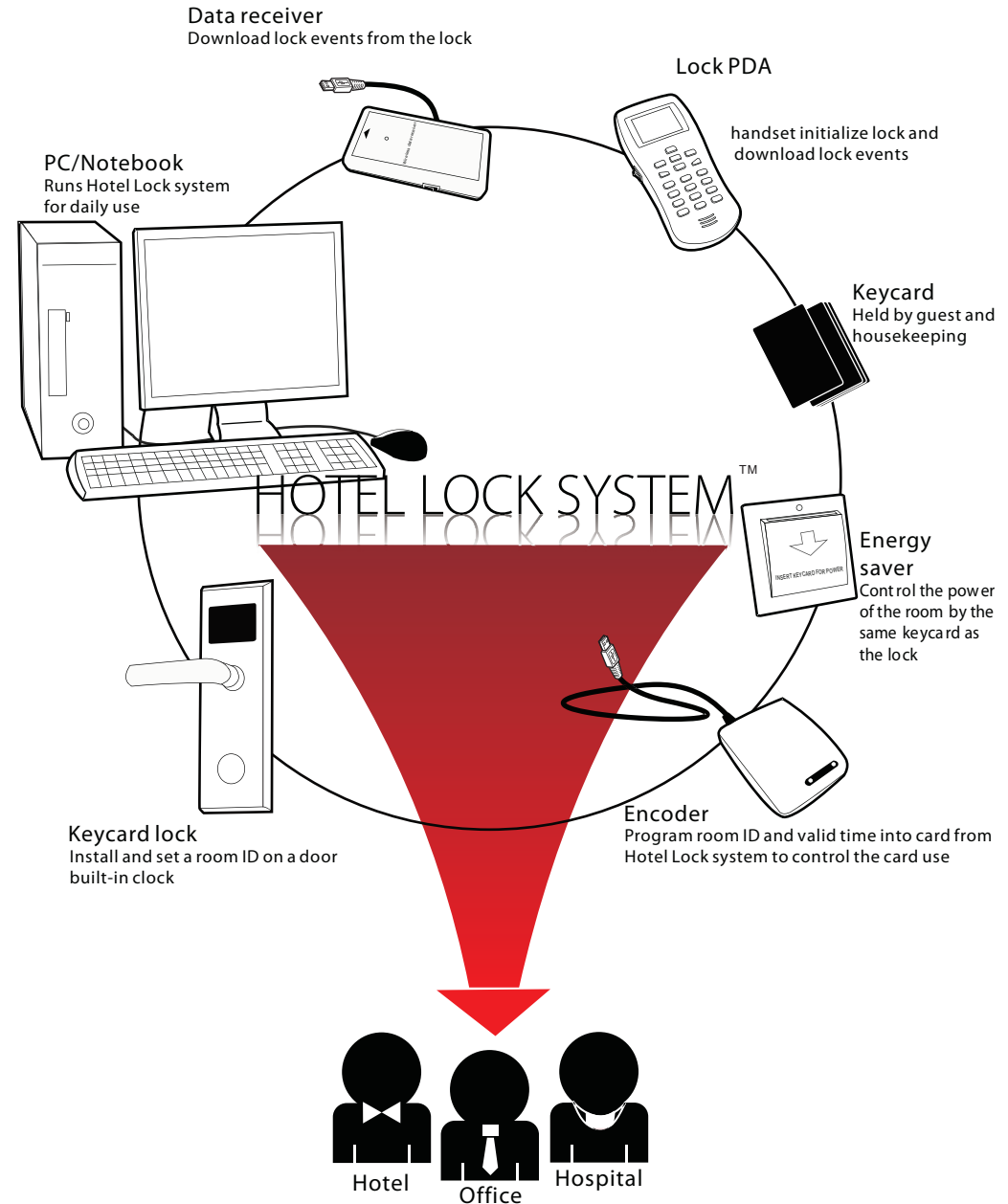
Before using the instrument, be sure to carefully read through the instructions contained in this manual. Please keep all information for future reference.

SAFETY

Hotel lock(RFID & IC) product have been designed with the highest concern for safety. However, any device, if used improperly, has the potential for causing locks to be unable to unlock and indirect personal injury.

To help ensure accident-free operation, follow these guidelines:

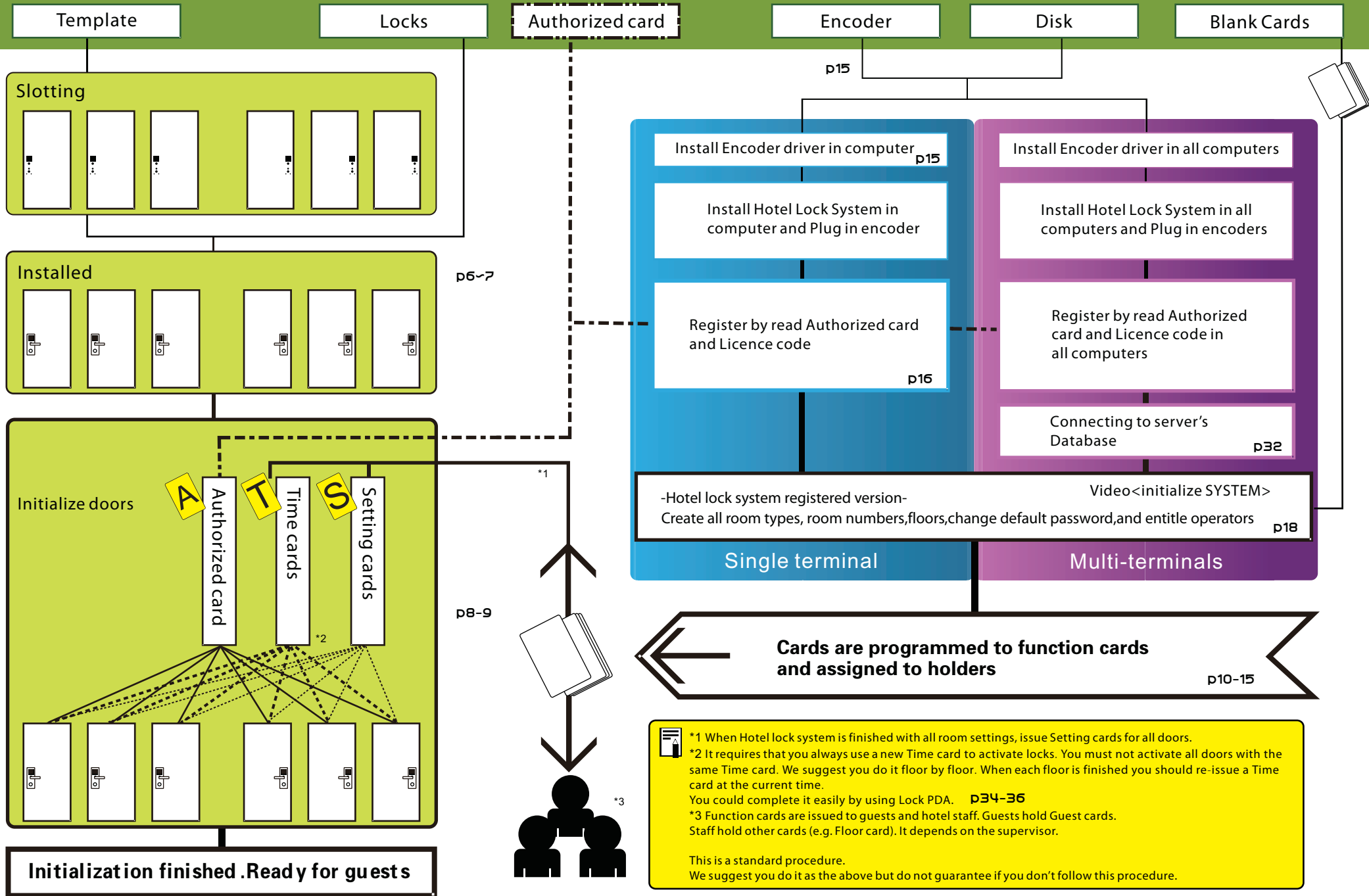
1. Lock requires 4 AA batteries to provide power to lock and keep it running even when not reading a card. Alkaline batteries are suggested for longer usage (12months).
2. Replace new batteries one at a time when you get a low battery alarm (3 beeps and a red flash)($\rho\beta\beta$ Light Guide)
3. You have 200 unlocks the lock gives a low battery alarm ($\rho\beta\beta$).
4. Do not mix new and old batteries. It may cause a short circuit to lock electronic part.
5. If lock latch part is engaged, You can unlock it by using emergency key in urgently $\rho\beta$.
6. Hotel Lock System requires run on Windows 98/XP/2003/Vista/win7 to run which are tested by the vendor. However we do not promise there are no bugs in all machines and other OS.
7. A tiny difference of the OS including language, service pack and any other fault in OS itself may cause an error. If you can not uninstall software in normal way for some reason, Please delete the whole folder named Hotel lock system.



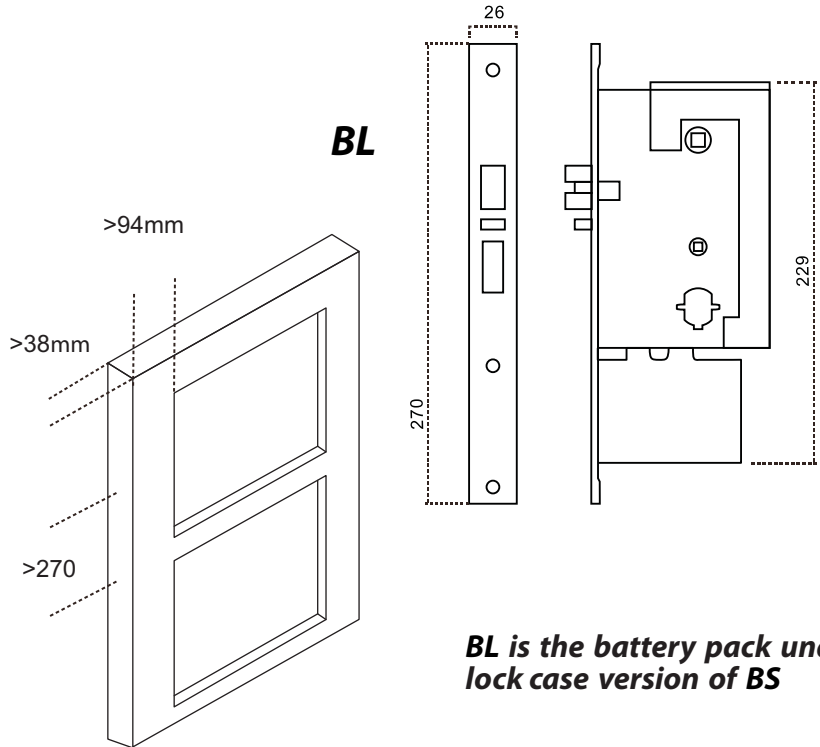
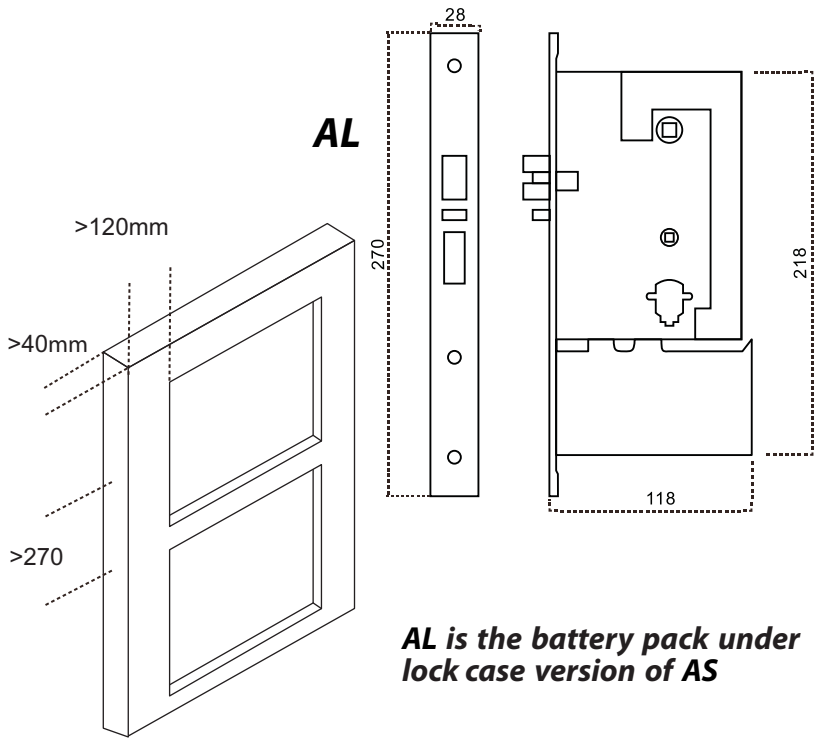
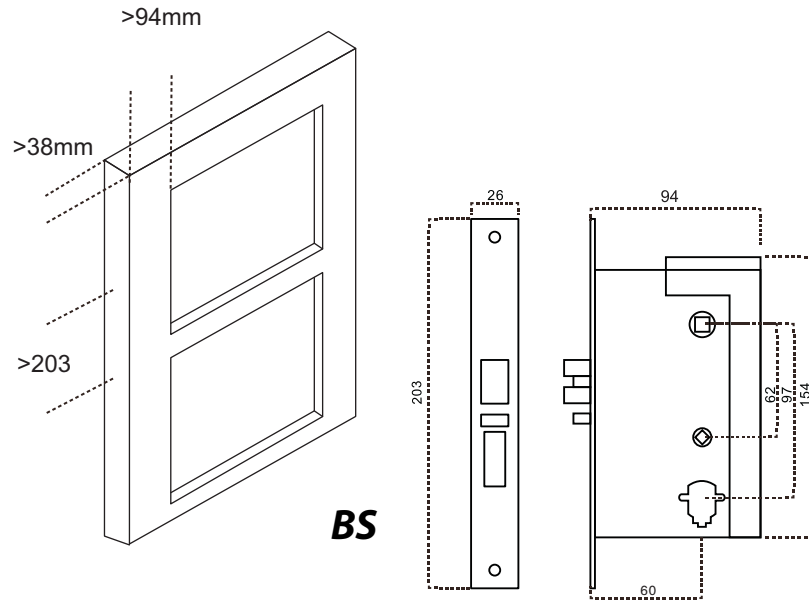
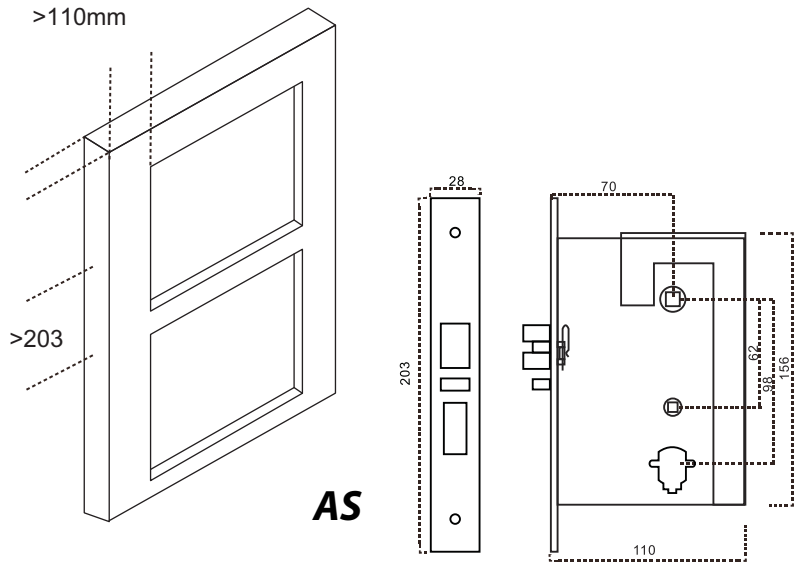
This system is widely suitable for hotel, office and hospitals.

Install Procedure

Packing Contents

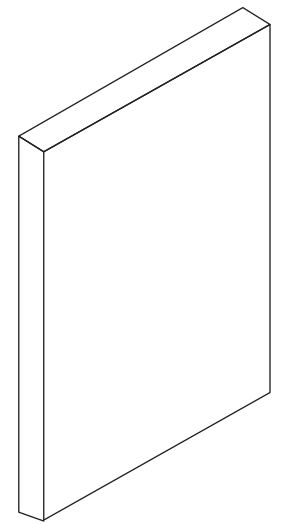


Mortise & Panel



AL is the battery pack under lock case version of AS

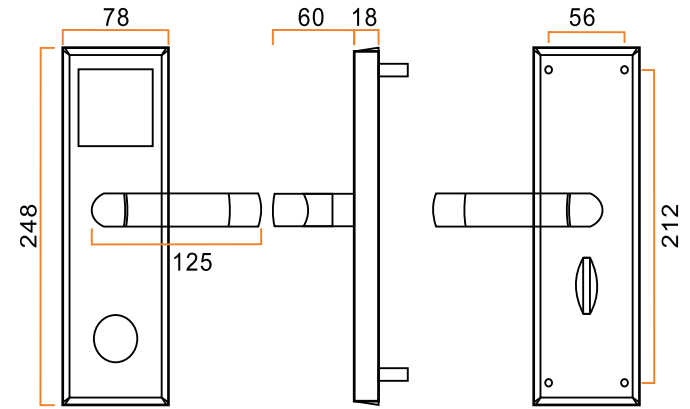
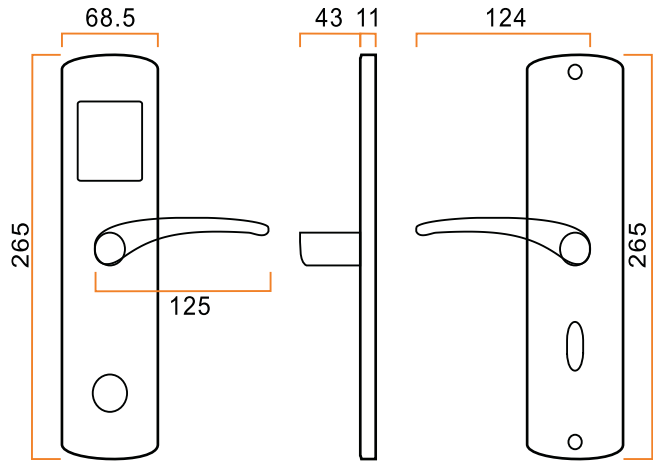
BL is the battery pack under lock case version of BS



**Flat and hollow/
solid door is
preferred.
To install on a
fire-proof door,
it requires special
tools to punch the
slots**

Unit: millimeter

Mortise & Panel



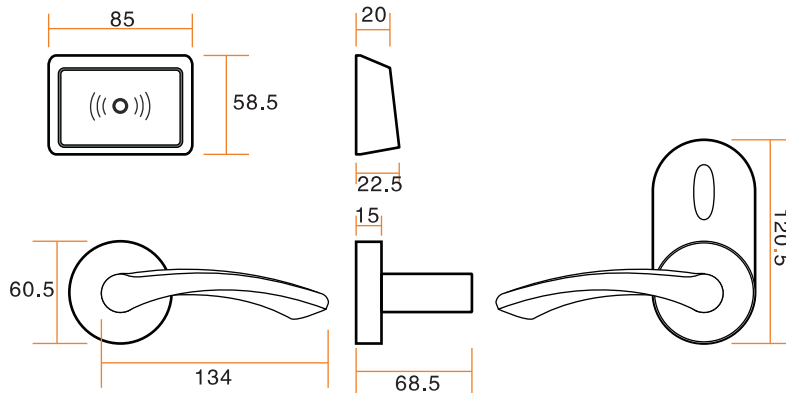
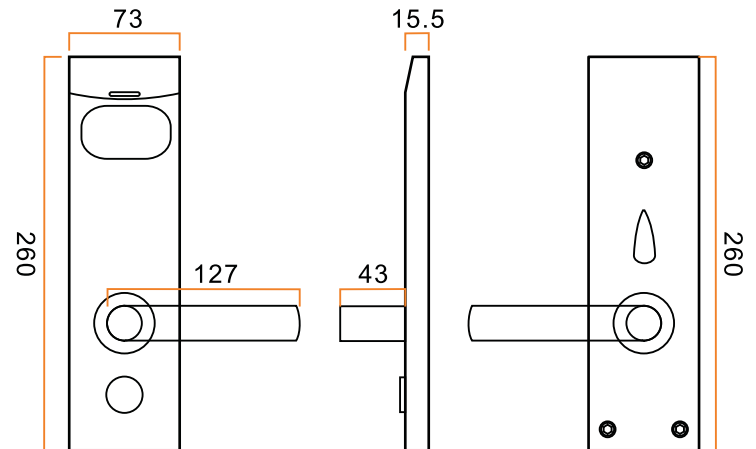
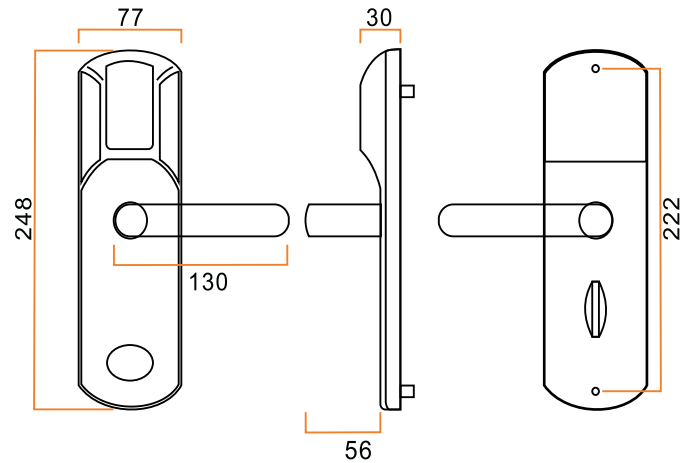
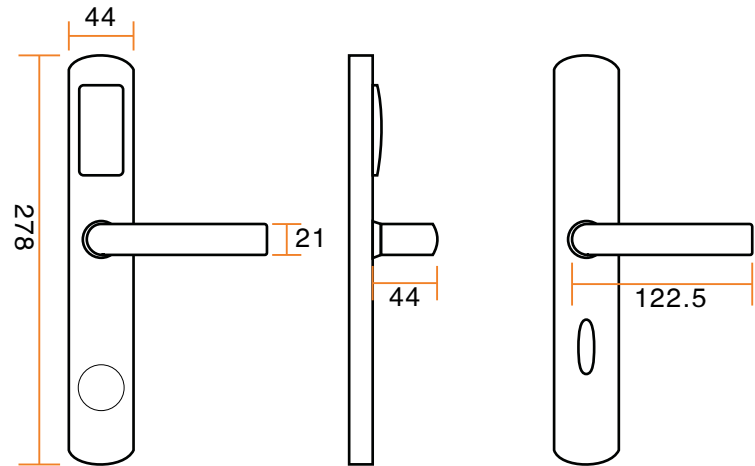
This manual could not include all models.

Models' real dimension could be a little different because of measure tolerance or manufacture improvements.

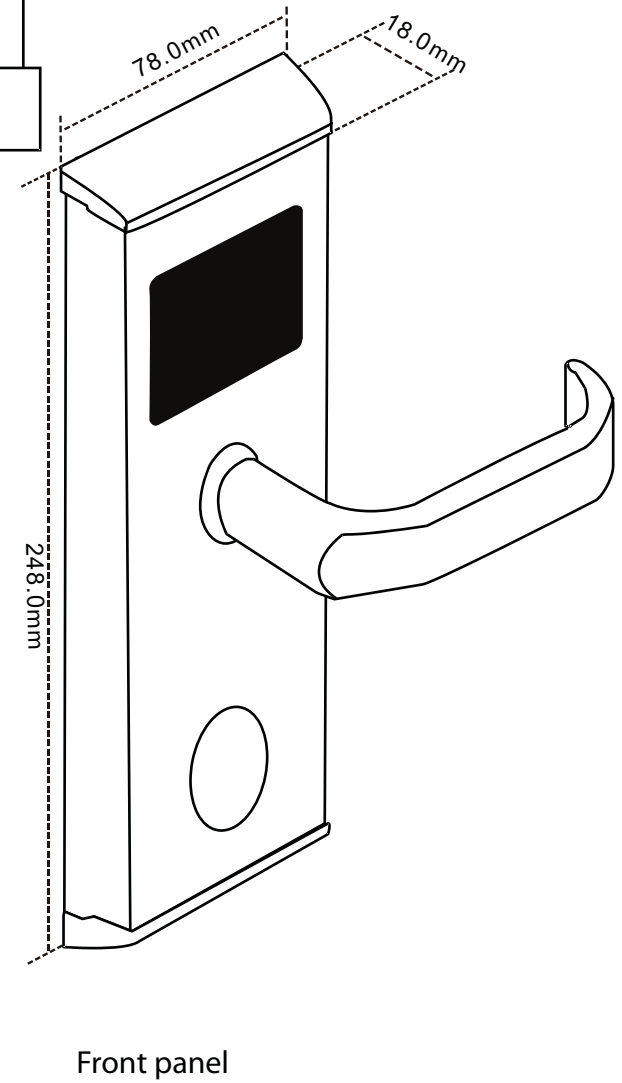
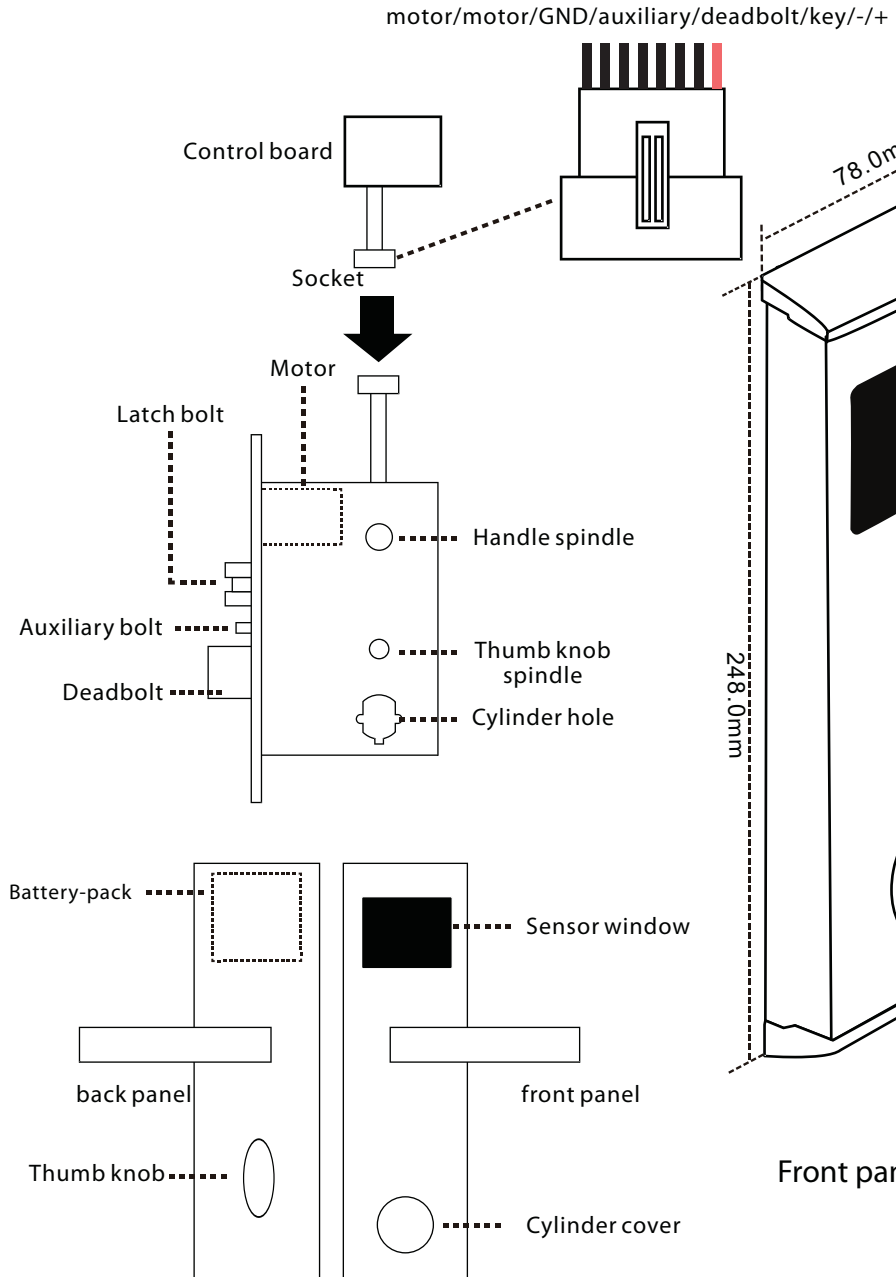
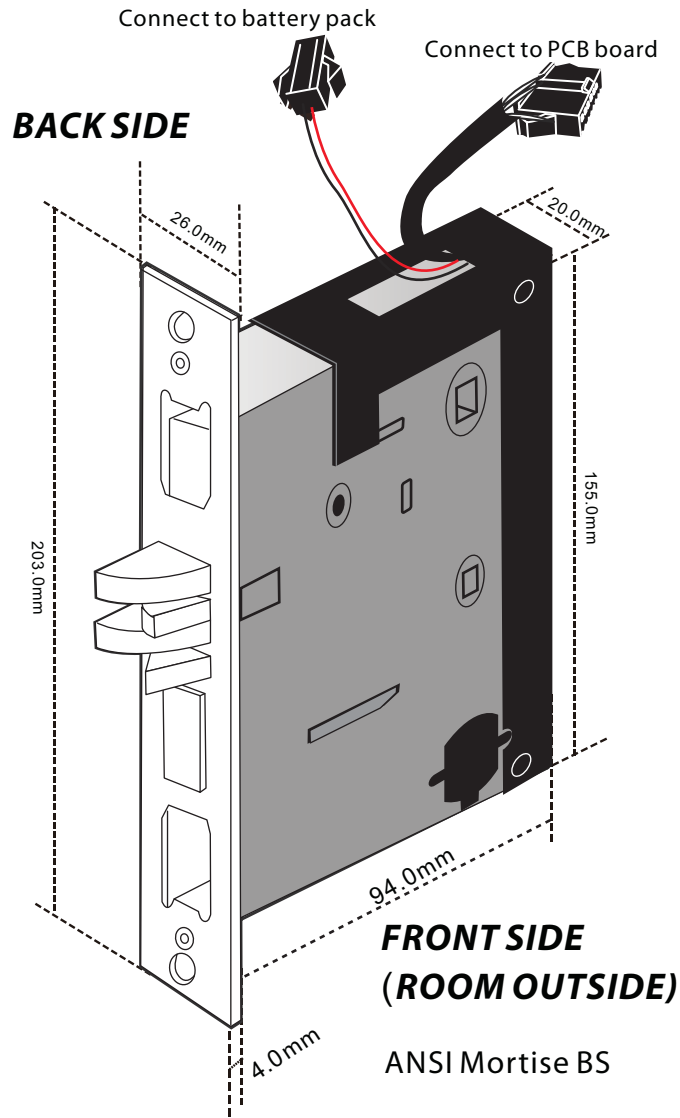
Specifications and dimension subject to possible modifications without notice.

The sample model in this manual is one of the regular models. Other models are in the same or similar condition as it.

If you could not find your models in this manual please contact vendor to get information.

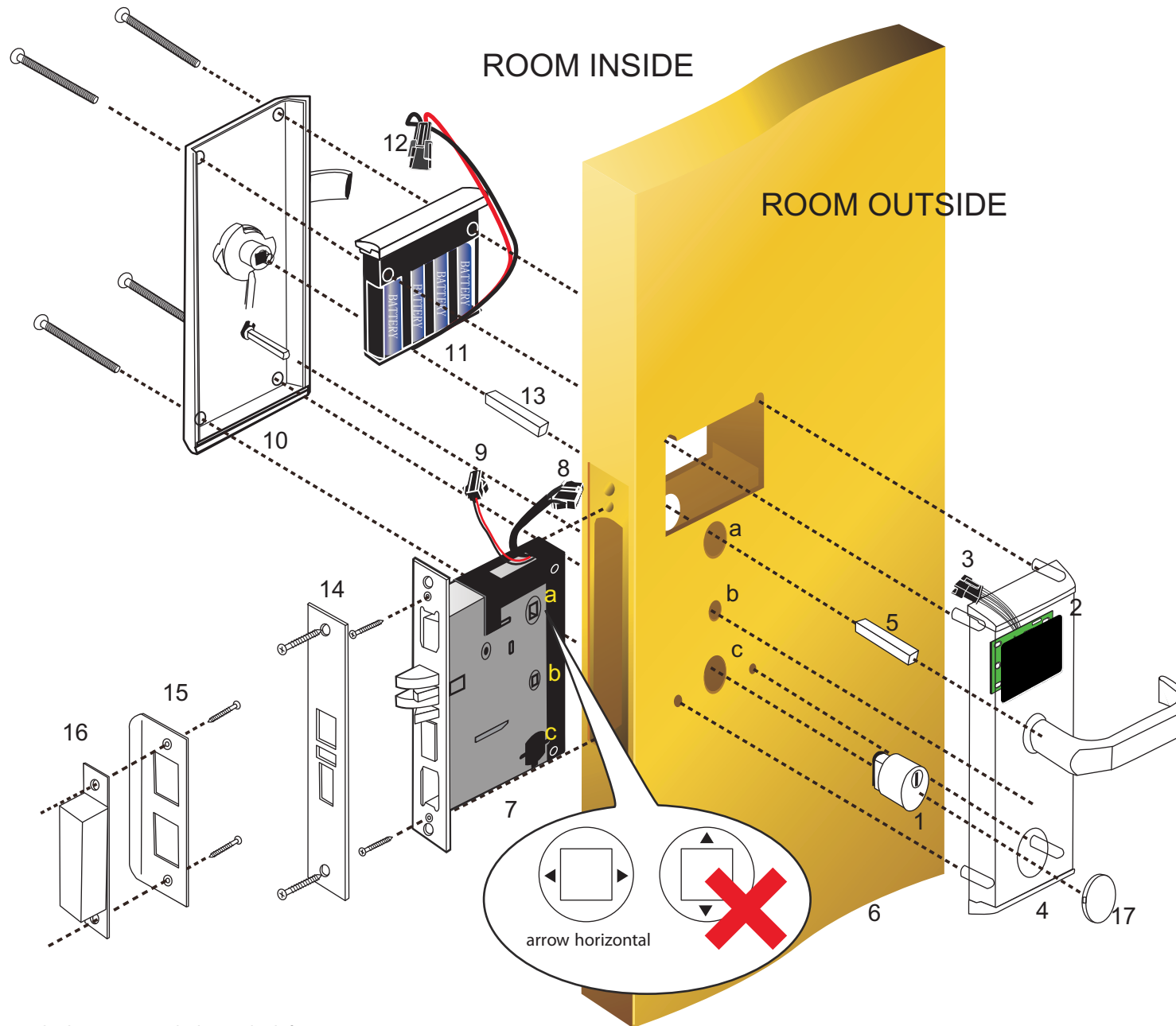


Mortise & Panel



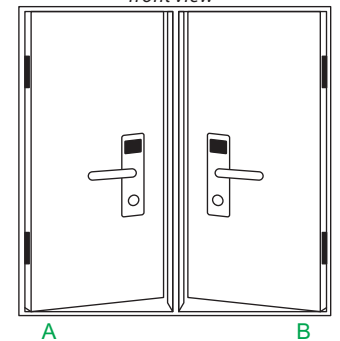
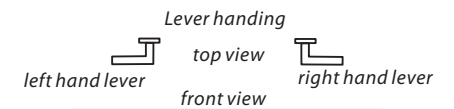
*This is a standard right lever mortise.
*The left mortise is in reverse case.

Install



1. Cylinder
2. Pcb reader
3. Connector of pcb reader
4. Front panel
5. Spindle of handle
6. Door
7. Mortise
8. Connector of mortise
9. Power connector
10. Back panel
11. Battery-pack
12. Power connector of battery-pack
13. Spindle of handle
14. Flank sheet
15. Strike
16. Strike box
17. Cylinder cover

- a. handle hole
 b. deadbolt knob hole
 c. cylinder hole



*This is a standard mortise at Right lever. The left is in reverse.

*Mortise requires door thickness to be at least 40.0mm.

*For other door thickness please contact with vendor to find the proper mortise solution

*Right for the hardware configuration changes without notice is reserved.

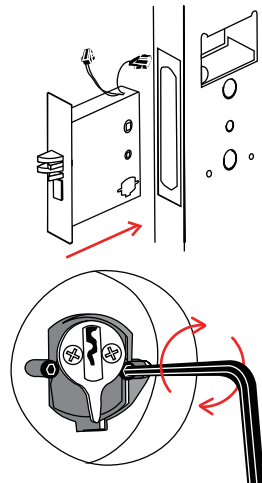
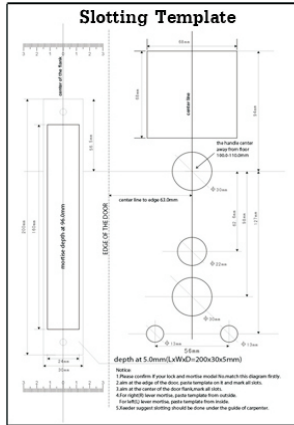
Installation steps

1. Punch holes

Each lock installation requires holes on the door. To punch the holes you must use the template correctly. Take out the template. On the front side of the template it shows the edge of the door (on the right side). Please always place the edge of the door line at the edge of the real door. You should reverse the template to use it on another face of the door. Firstly mark the height line on both faces of the door. (Height line starts from the handle center to the ground 1.0-1.1m) Then mark the balance holes by a pencil or marking pen. Paste the flank face template on the door by aligning the main. Mark the mortise hole. Punch all holes by the electric drill according the marks.



Template should be used repeatedly for all doors punching. Hole size and position, maybe different for different lock models. Please check it carefully before starting. Holes must not bigger than the size on the template otherwise the holes maybe exposed outside. The mortise hole on the flank must be punched at enough depth otherwise the mortise cannot be placed in.



2. Install the mortise

Put the mortise into the hole and holding it square to the door edge, draw around the faceplate. Remove the mortise and score the outline with a Stanley knife to avoiding splitting when chiseling. Chisel a rebate to allow the latch to fit flush to the surface. Fix the mortise with the screws, with the bevel towards the door frame.

3. Fix the cylinder

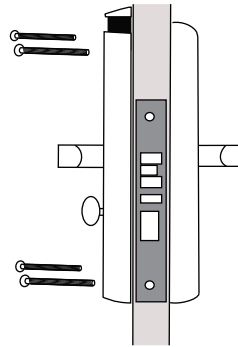
Insert the cylinder from front and tighten the screws from the back by using the inner hexagon screw driver

4. Install front and back boby:

Export the cable from the hole, put the axis, connect the lock front and back boby with link cable through the hole, ensure the plug correctly connects with the back boby slot, then connect inside and outside with square shaft, ensure the lock plate and the mortise connection are reliable, finally screw the lock plate in the door.

5. Install the battery and Battery Pack Cover:

After confirming the correct direction of the batteries, close the Pack Cover.

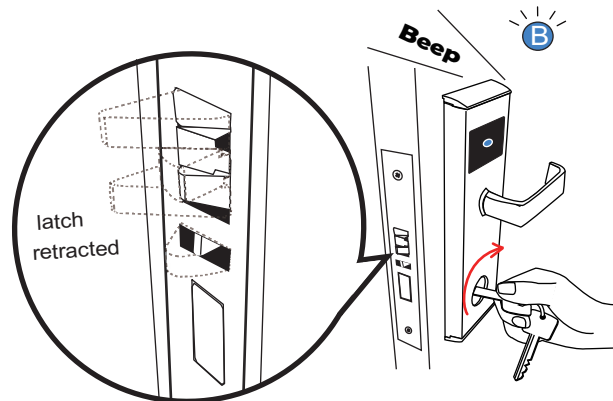


6. Test:

After the installation is complete, it is necessary to check if the basic functions work properly.

Test Cylinder and Power

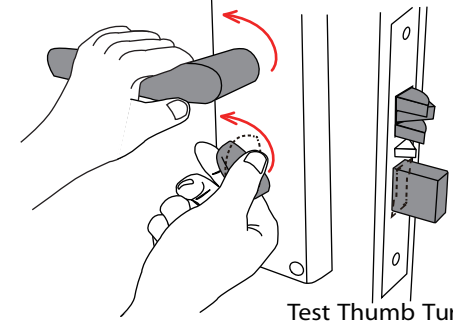
Insert the emergency key and turn it to make the latch retract, if the lock shows a blue light and one beep that means the cylinder and power work fine.



Test Cylinder and Power

Test Thumb Turn

Thumb Turn drives the deadbolt out and retracts it manually. It can be released automatically by turning the back handle. Please make sure the back handle and thumb turn work properly before closing the door otherwise it may cause a problem that the lock cannot be opened or closed from inside room.



Test Thumb Turn



WARNING

For safety, it is suggested strongly that you check the operation of the emergency key and back lever handle with the door in open.

TOOLS

	Inner hexagon screw driver This tool is necessary while installing the cylinder in the mortise. Vendor offers it free
	Cross-Head screw driver An ordinary tool and should be obtained by user. User obtained
	30mm diameter hole drill bits + Electric drill Punch holes on the door. User obtained
	Cylinder cover opener This tool is used to remove the cylinder cover. Vendor offers it free

Push and pull to open it

Initialize

Initialize rooms

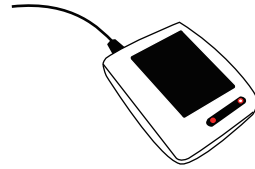
STEP 1. Make Setting Card



Maintain > Setting Card

Select one room ID.

Place a blank card and click Issue to complete



Buildr	Floor	Room	Type
1	3	301	Standard double roc
1	3	302	Standard double roc
1	3	303	Standard double roc
1	3	304	Standard double roc
1	3	305	Standard double roc
1	3	306	Standard double roc
1	3	307	Standard double roc
1	3	308	Standard double roc
1	3	309	Standard double roc
1	3	310	Standard double roc
2	3	311	Standard double roc
2	3	312	Standard double roc
2	3	313	Standard double roc
2	3	314	Standard double roc
2	3	315	Standard double roc
2	3	316	Standard double roc
2	3	317	Standard double roc
2	3	318	Standard double roc
2	3	319	Standard double roc
2	3	320	Standard double roc
3	4	401	Standard double roc
3	4	402	Standard double roc
3	4	403	Standard double roc

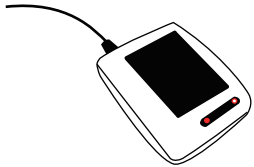


You should complete Setting cards for each room ID. e.g. There are 30 rooms total. You must make 30 setting cards. Each room has 1 card. The Setting cards of the common doors are the same as above. p9

STEP 2. Make a Time Card



Maintain > Time Card



Place a blank card and click Issue to complete

Setting time: Tuesday, September 7, 2010 11:01:19 AM

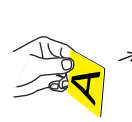
Name: lucy

Override

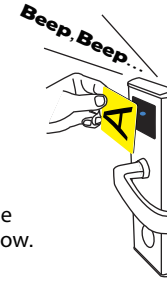
Common doors... Issue(I) Verify card(V) Close(C)

Auto Common doors

STEP 3. Set hotel code



1. Place an Authorized card near the sensor window.



A blue light will flash with 2 beeps



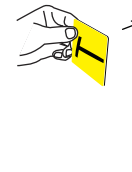
2. Move card away.



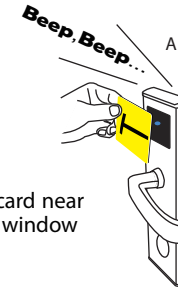
Each brand new lock should be initialized as per the above 3 steps(STEP3-5) after they have been installed on the door. Since the lock has been initialized it has the ability identify the keycards issued by Hotel lock system which is registered by the same Authorized card.

You dont needs do the above again in daily use unless the lock is moved to another hotel. A different hotel should use a different hotel code(Authorized card saves hotel code info) p16

STEP 4. Activate clock



1. Place a new Time card near the sensor window



A blue light flash as with 2 beeps



2. Move card away



Time card should be issued in Hotel Lock System. It should have the current real time. You cannot use a Time card issued yesterday or even a few minutes ago, because the clock of lock should always run at same or near to the real time. To reduce the error between clock of lock and the real time, we suggest 1 new Time card to set each floor. After finish 1 floor you should issue a current time card. Or you can do adjust the Setting time at several minutes ahead of the real time when you issue it in Hotel Lock System. Then you can do floor by floor by changing a new Time card.

STEP 5. Set room ID



1. Place a Setting card near the sensor window.



A blue light flashes with 2 beeps



2. Move card away



Setting card should be issued in Hotel Lock System. There should be one for each room because it saves 1 room ID only.

We suggest you issue all rooms at one time and mark on each card the room ID.

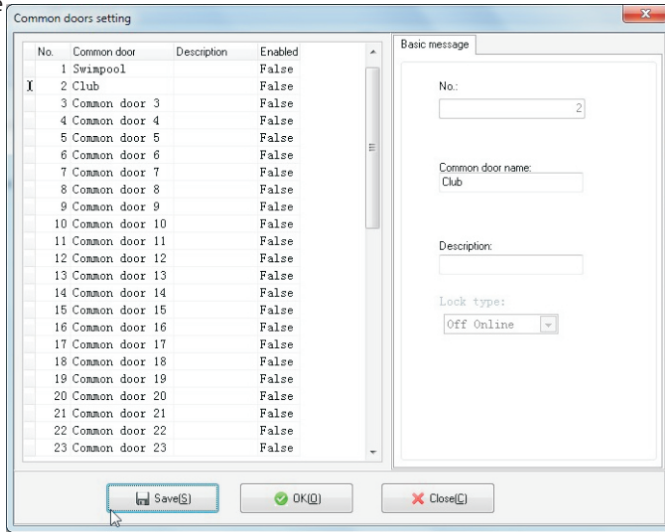
Initialize

● Initialize Common doors (Optional)

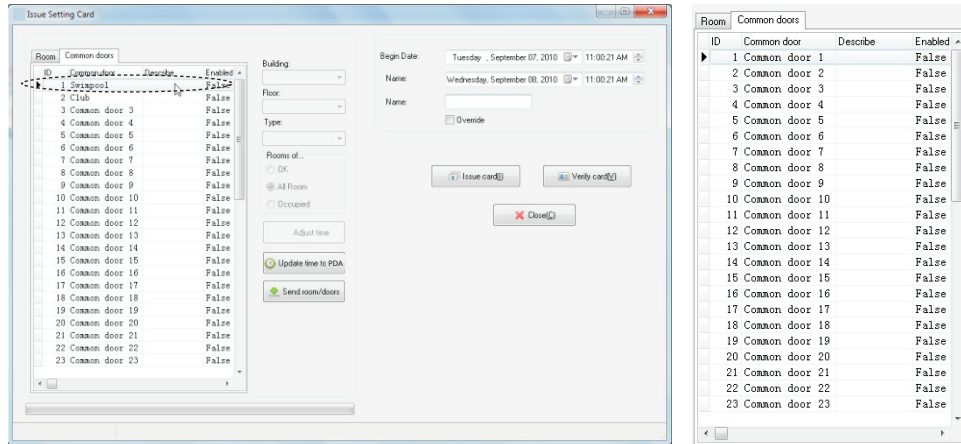
STEP 1. Create common doors Rooms Setting>Common Doors Setting

Most hotels have a public place or valued service place like spa, swimming pool, vip club, Sauna room etc. These place like open for VIP or special people who pay for it. This is called a common door.

To let VIP guests enjoy it hotel usually doesn't allow other guests to enter. Hotel locks can filter guests by the function' common door. When a guest card is programmed to open certain common doors, they can pass through. **p27**



STEP 2. Make a Setting card (for common doors) Maintain>Setting Card



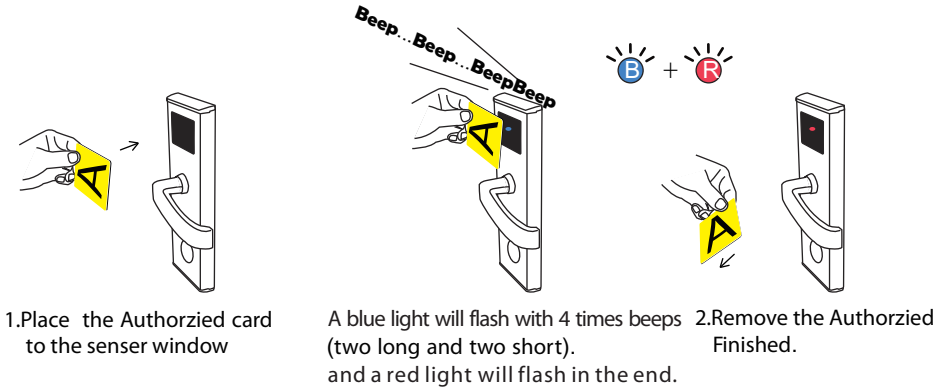
STEP 3. Make a Time Card Maintain>Time Card

STEP 4. Set hotel code

Step 5. Activate clock

Step 6. Set Common door ID

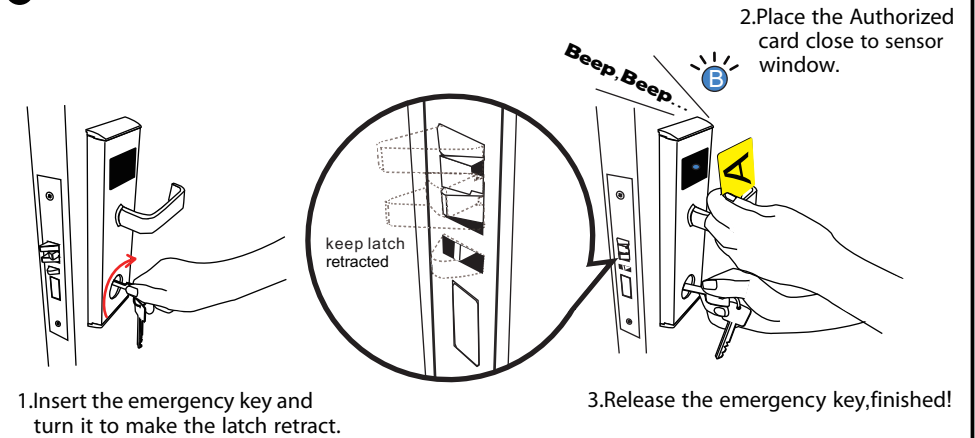
● Revoke hotel code



Function-Since the hotel code has been revoked, the lock can't identify any function cards. It will show a Red light x 1 (p 230)

Actually the revoke hotel code action is same as initialize STEP Set hotel code but with a reverse result. It is cycle working. One time read to set and next time read to revoke. Revoke hotel code will be reset only by using the same Authorized card which set hotel code before.

● FORCE set hotel code



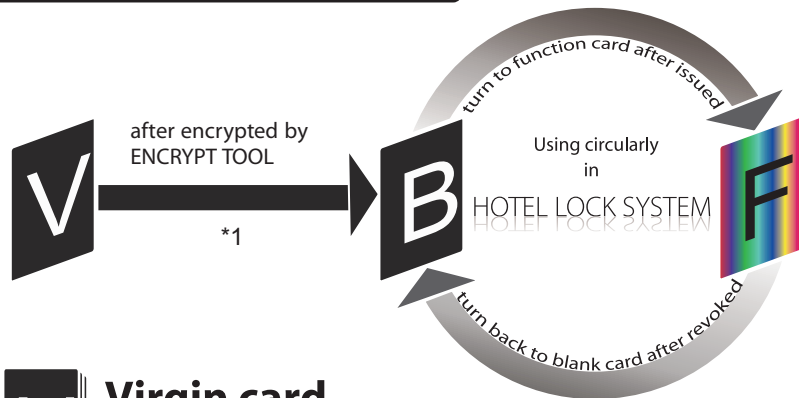
Force set hotel code should be considered when initialize set hotel code (read Authorized card) failed. Also you can do force set hotel code as STEP 1 because it is same final effect as normal initialize STEP Set hotel code (read Authorized card).

Keycards

Model	MF1K S50
ISO	14443A/B
Communication	13.56MHz RFID (Radio Frequency Identification)
Diemension	85.5*54*0.9mm
Weight	6.0g
Color	White(or custom)
Sector	16 securely separated sectors
Memory	1 kbyte EEPROM
Data retention	10 years
Write endurance	100.000 cycles

Hotel Lock System is built based on MIFARE brand keycards which can be purchased easily.

Make use of recycling keycards. All keycards can be erased content and re-programmed.



V Virgin card
Brand new RFID(MIFARE /IC)card.
Not only brand new but also old including free sector usable for M1 cards.

B Blank card
Ready to be set as a function cards.
A Blank card is a card that hasn't been issued as a function card after being encrypted.

F Function card
Includes all card types with different functions in Hotel Lock System.
They are issued and revocable(Except Authorized card).

Authorized card ^{*2}	×	×	×	Register Hotel lock system. Initialize and revoke initialize locks.Xeeder offers. One hotel has 1. p8-9
Function card	unlock normal locking	unlock a group of locks	unlock dead bolt	function
Time card	×	×	×	Activate clock built-in locks and energy saving switch when initializing it. Newly installed locks read ONCE. p8
Room Setting card	×	×	×	Set rooms (common doors) ID on the locks when initialize it. New installed locks read ONCE/lock. p8
Check-out card	×	×	×	Force revokes the current guest card on the room. p14
Data startup card ^{*3}	×	×	×	Boot in the lock events download device/card. p14
Guest card	○	×	×	Unlock locks in a limited time. Guest held.
Floor card	○	○	×	Unlocks all the locks on a specified floor(s). Max 4 floors in 1 card. Time of use is adjustable. p11
Packet card	○	○	×	Unlock locks random selected, Max 72 locks in 1 card. Using time limit available(Type employee only) p12
Building card	○	○	×	Unlock all locks in a certain building. Max 1 building per 1 card. Time of use is adjustable. p11
Master card	○	○	○	Unlocks all locks including dead bolt engaged locks. Time of use is adjustable. p11
Passage card	○	○	○	Unlocks all locks and enables it to be in passage mode which allows the door to be opened without a keycard. Using time is adjustable. p13
Emergency card	○	○	○	Unlocks all locks and enables it be in passage mode. Time of use is adjustable. p13
Loss-report card	×	×	×	Revoke lost keycard. p14
Fail-safe card	○	×	×	Same function as Guest card but is valid for 2 years. Fail-safe cards must be pre-made so that if the computer ever goes down, it can be used as guest keycard.

*2.Each Authorized card has a unique 8 digit hotel code.

*3.RFID(mifare 1)Data startup card is specially used to boot device data receiver and PDA.IC Data startup card is specially used to boot Query card which saves lock events.

*1.Vendor will encrypt cards for user or offer user the encrypt tool

Keycards

● Function card options

Begin Date: The date this card starts working.

Expiry Date: The date this card expires.

From: Specific period that this card works.

Name: The name of the staff who hold this card.

Override: Replaces a previous function card with a new one. **p23**

Deadbolt override: Makes the card able to access the specified room even if the deadbolt is activated. **p23**

Passage On: Makes the card available to access the specified room and enables Passage mode. **p25**

Issue: Program the card.

Verify: Check this card's content

Elevator: Sets a card to be allowed access to specified floors.

● Floor card

The function card that allows access to the all rooms belonging to the same floor.

Issue card > Floor card

Building: Allows access to a specific building. (If there is more than 1 building ensure the correct building is selected.)

Floor: Allows access to all rooms on specified floors, a max of 4 floors per card.
If you need access to just one floor fill in the fields with just that floor number. E.g. 3,3,3,3.



Before making use of this card, be sure that the all doors (locks) were initialized to the correct floors.
If room 506 was set to the fourth floor, it will not be accessible for the fifth floor, floor card.

● Building card

The function card that allows access to the all rooms belonging to the same building.

Issue card > Building card



Building: System allows user access to all rooms in a building with up to four buildings per card.

If you need to select just one building fill in the building field with the same building number E.g. 1,1,1,1.

It will show the buildings name if you customize it in the Building Setting. **p18**



Before making use of this card, be sure that the all doors (locks) were initialized to the correct buildings ID.

If room 506 was set to building 2, it will not be accessible to the building card for building 1.

● Master card

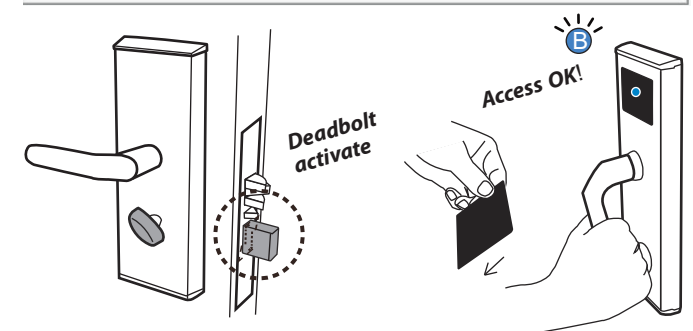
The function card that allows access to all rooms.

Issue card > Master card

The most important card in system, the **Master card** can access all rooms in any case.

To make it safe, when you program a Master card, there is a limited term for use. It needs to be filled in.

The default valid term is one year from the programming date. It is not advised to give it a longer term than one year because it is possible to update its using term.



Master card should be used only in the event of an emergency.

Ordinary staff is not allowed to hold the card.

Master card should be kept in a secure location, once it is lost, you must make a loss-report or do an override to all rooms(locks). **p13**

Keycards

● Packet card

You can also edit the rooms of a packet after Add packet.

Search a packet by a keyword.

You can also edit the packet card details independently.

STEP 4

- Deadbolt Override
- Passage Mode
- Override

Select the options include Deadbolt Override/Passage Mode/Override/Time table(Only for Packet card-Employee type)

Packet card is a card that allows max random 72 rooms opening in one card. You can add 1-72 different rooms in the above window. Many different packet cards using is available.

Add a Packet

STEP 1

Packet Name-Please input packet ID
Please input packet name
Please input remarks

STEP 2

Packet type-Employee
Make card to open door for Employees only
Packet type-Guest
Make card to open door for Guest only

STEP 3

Select rooms to a packet

STEP 5

Select Common Doors to a packet

Keycards

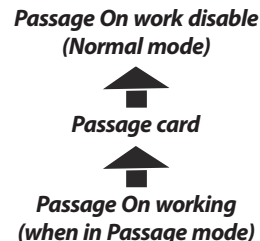
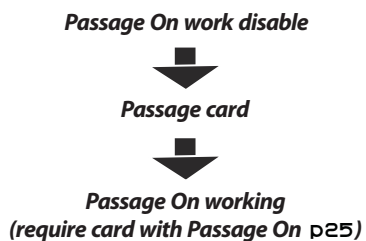
STEP6 Select the floors the packet card can access(working for elevator controller)

● Passage card

Passage card is used to open/close the passage function.

Issue card > Passage card

Passage card is the total switch of using the card with Passage On to set the door in passage mode.



● Emergency card

Issue card > Emergency card Same function as *Passage card*.

● Loss-report card

The function cards that loss-report to room(s).
Loss-report card is not able to access any room.

STEP 1

Maintain > Loss-report card

STEP 2 Select condition

Loss-report condition: There are 2 ways to make a loss-report card,



TYPE A- By Card Type: Select the function card type which was lost,

Sample

Staff Jack lost his 6th Floor card, you must select Floor card in the grid

Target Card Type

This way will make all 6th floor cards(if there are more than 1 floor cards for the 6th floor) not work after report loss on the doors.

Keycards

TYPE B- By Card No.: Select the function card number from the issue card records.

Card type	Card NO.	Name	Operator	Room	Room Name	Operating Tim
Floor card	9C16AECE	Jack	SYSTEM			5/24/2011 2:06:1
Area card	E293293E	Tom	SYSTEM			5/24/2011 2:07:1
Data startup ca	79C771EE	Amanda	SYSTEM			5/24/2011 2:08:0

Find out the Floor card by the **Operating Time**.

Select it and it display in Target Card No.

This is a similar to a blacklist function.

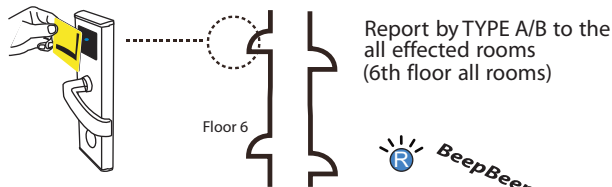
After this card No.is reported to any door(s), that door(s) will add it to a blacklist and that card won't work anymore.



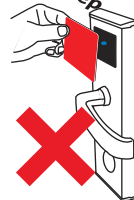
STEP 3 Program Loss-report card by clicking Issue

STEP 4 Make loss-report on rooms(locks)

If the lost Floor card is F6, please do it on each room on Floor 6



Somebody take the lost floor card and try to access the 6th floor rooms, the lock does not work.

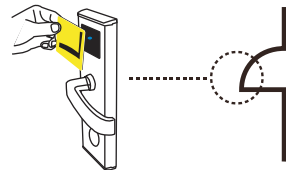


- 1.If you did not do the STEP 4, loss-report will not be able to work. Loss-report only works on the doors which were done in STEP4.
- 2.It could also make other function cards of the same typework on the door report completed by Type A. You need to re-program all the same type of function cards by using a current date.
- 3.The lost card will not work no matter if it's re-programed to function cards by Type B. To clear it from BLACKLIST, you need to select Not Voided and do STEP 3-4 again.

Seal a door

Maintain > Loss-report card

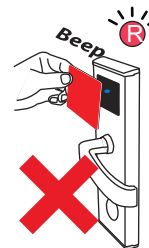
When you do not want anybody to use a door, you can use the sealed card. After read the sealed card, the door will not accept any card to open it.



Read the sealed card on the lock you want to seal.

Any other cards will not available unlock the sealed door, except only the emergency card.

To cancel the sealed status, you should read the sealed card again on the lock.

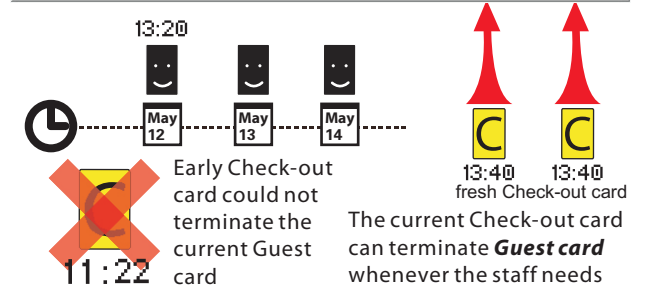


Check-Out card

The function card that make checks-out rooms when necessary. If guests do not leave the room and do not extend their stay after expiry date is reached, staff can terminate the access of the Guest card without notifying the guest.

STEP 1. Maintain > Check-out card

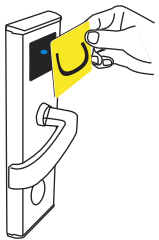
Check-Out card option does not require you to fill in room number because it will always work for any guest card with an earlier date than it.



STEP 2. Program card

STEP 3. Read it on the room(lock) you want to check-out.

Then the lock will not work for its current **Guest card**. Check-Out card is not able to access any room.

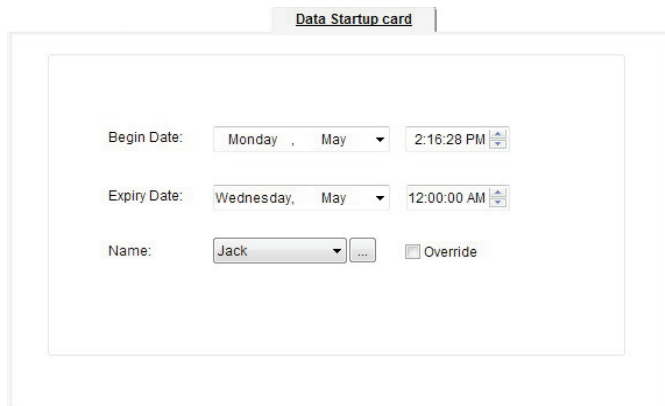


Data Startup card

The function card that boots the handheld device. Before using handheld device (Data receiver or PDA) on door, you need to read it first to let the lock enter the data program status. p35

Maintain > Data Startup card

Encoder



Data Startup card is not able to access any room.

● Time card

The function card that saves the time point. It is held by staff and used to update the lock's clock.



You should always use a current time, Time card.

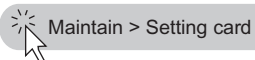
An old Time card may cause serious problem such as guest cards not working.

It cannot be free to use. Any staff could change a lock's clock with it and cause the problem that guest card time does not match the room's clock.

Time card is not able to access any room. **p8**

● Room Setting card

The function card that saves single a room's ID. It is held by staff and used to update the single room's ID.



It cannot be free to use because it could change room ID easily and cause the problem that Guest card's ID not match the won't work.

Room Setting card is not able to access any room. **p8**

● Authorized card

The Authorized card is not a function card. It cannot be made in system. User should get it from Vendor.

Authorized card saves a unique hotel code.

It cannot be free to use because it could set/revoke rooms hotel code easily and cause the problem that function cards won't work.

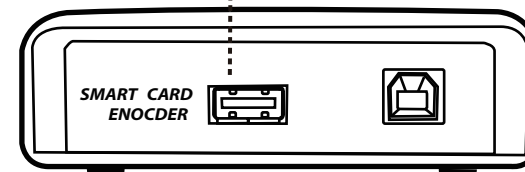
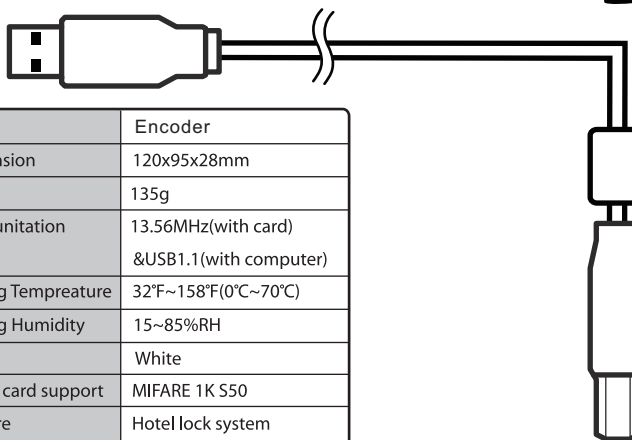
Each hotel holds only 1 Authorized card.

Authorized card is not able to access any room. **p8-9**

Encoder is a device that programs the keycards to let it be identified by the locks.

To PC/Laptop USB port

Model	Encoder
Diemension	120x95x28mm
Weight	135g
Communitation	13.56MHz(with card) &USB1.1(with computer)
Working Tempreature	32°F~158°F(0°C~70°C)
Working Humidity	15~85%RH
Color	White
Type of card support	MIFARE 1K S50
Software	Hotel lock system & Networked version



NOTICE:
 * Encoder can't be operated without Hotel Lock System soft.
 * Encoder works for Mifare card (M1 card) only.
 * Please remember to disconnects the USB port when you don't use it for a long time.
 * Hotel Lock System must be registered by Authorized card and licence code for normal use.
p16



RED X2 Driver installed successfully

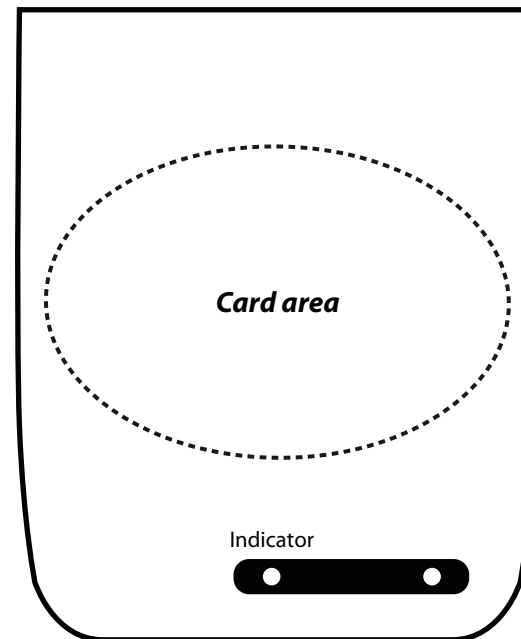


RED X3 Driver installed not properly



TEST-

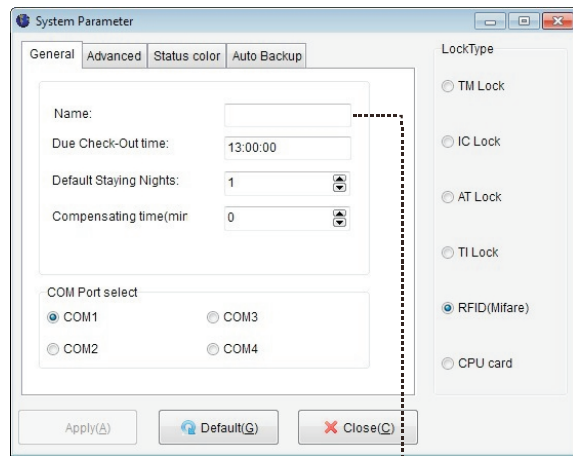
Place one card on the encoder if there is one green and one red light, it is working fine by identify card



Register Software

1. Login system with User- SYSTEM, Password- 0 (zero)

2.  System setting > System parameter




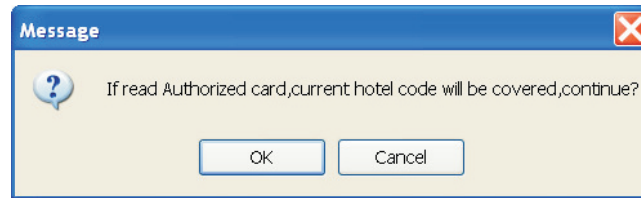
Fill your hotel name and adjust the default check out time as your hotels rule. Default Staying Days is 1 day. If your hotels guest usually stay 2 days, please change it accordingly. It will make issuing cards to guests easier.

Compensating time(min)

This is a minute value that manages the keycards valid time. If kept at zero, the soft will give no additional minutes while checking in. If you put 20 here, the software will give 20 minutes based on the check in and check out time. It makes guest card valid 20 minutes earlier than the check in time and expiry 20 minutes later than the check out time.

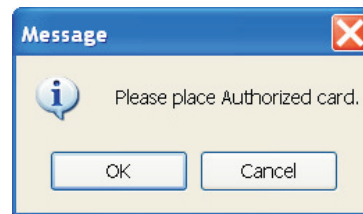
3. When you finished the above click Save. Software will automatically shut down. Re-start and login to Hotel lock system.

4.  System setting > Register



This is to prevent user mistakes. For a newly installed system, click **OK** to go on.

4.1 There is a message that comes up asking you place an **Authorized card**.



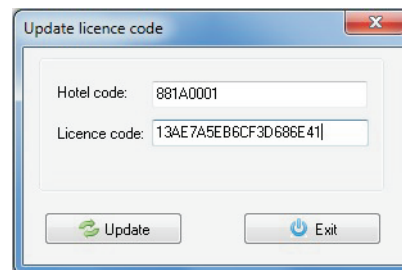
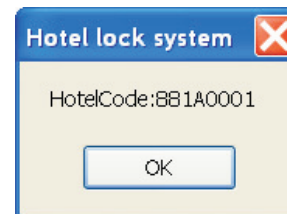
4.2 Put an **Authorized card** on the encoder and click **OK**



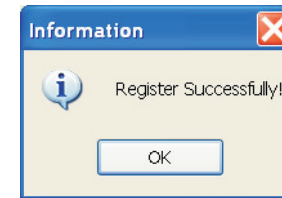
4.3 Encoder will beep once and there will be a window that shows the hotel code read from **Authorized card**.

Beep!

It is 881A0001
click OK



4.4 License code window opens asking to input the license code. Fill in the licence code given by vendor and click **Update**.



Register successfully, click **OK**. Soft will automatically shut off again. Next time it is opened it will be a registered version and you will see **[Registered]** on the head of the software window.

Hotel lock system [DEMO]



Hotel lock system [Registered]



*For normal use, software must be a registered version otherwise you will see an "Operate not support" message and you cannot use all functions.

*Hotel code (Authorized card) should be used for only 1 hotel.

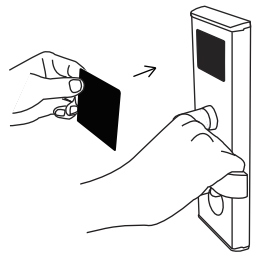
1 Authorized card cannot initialize 2 hotels.
881A0001 is just a test hotel code(Authorized card)

*Licence code has time limited function.Please note your valid date of using software.

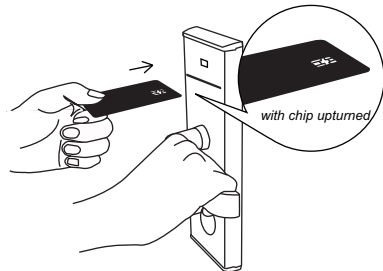
*Hotel code (Authorized card) is based on Vendors security rule of hotel lock product. User has no right to modify it.
None-Hotel lock system Authorized card & license code cannot support this system.

Operation

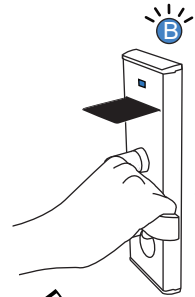
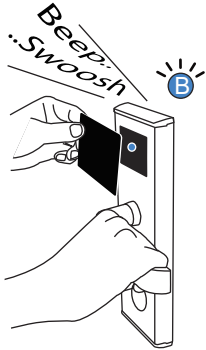
● Open



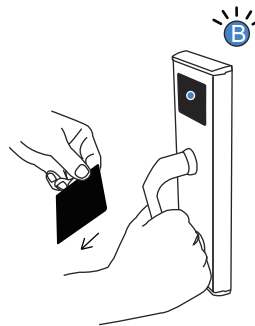
1. Place a MIFARE card up to the sensor window



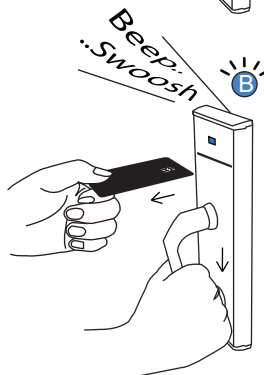
1. Insert IC card with chip upturned.



blue light flashes continuously



2. Remove card and turn the handle.



2. Pull the of card, the blue light stays on. turn the handle before the light goes out.

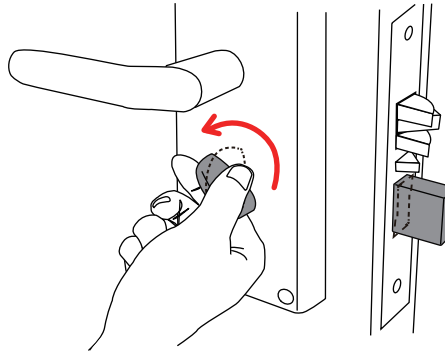
⚠ WARNING

You have only One opportunity to turn the handle (open the door) when your card is approved. If there is no action of handle while the blue light is on, the lock returns to locking status after light has gone out.

● Lock from inside

You can lock the door from inside with the thumb turn.

1. Close the door

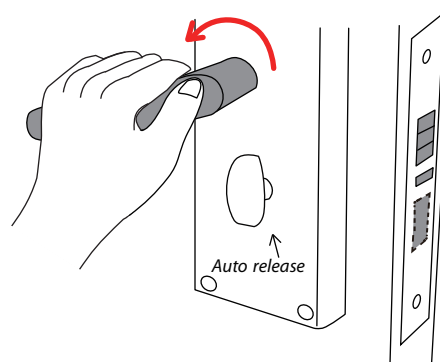


2. Turn the Thumb knob. Deadbolt comes out. Complete locking .

⚠ WARNING

Do not use thumb knob while door is open, it may damage the deadbolt.

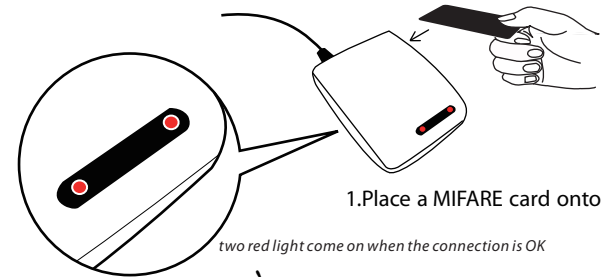
● Unlock from inside



1. Turn the handle (the deadbot retracts automatically).
2. Open door

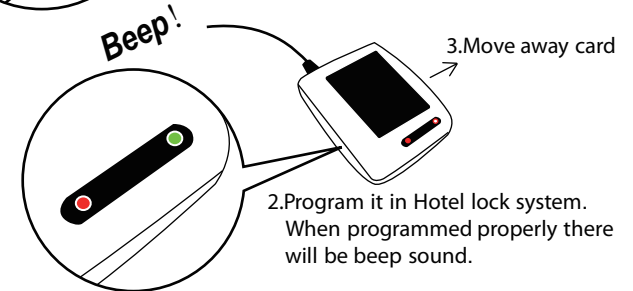
● Read/Program keycard

It is the same action as read or program keycards.



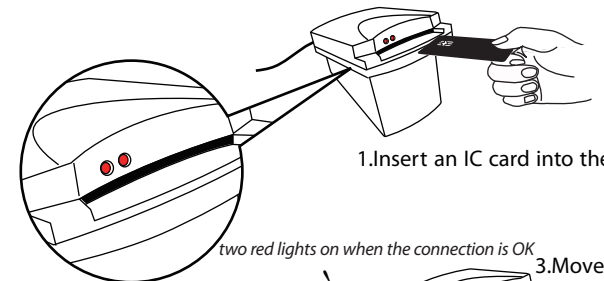
1. Place a MIFARE card onto the encoder.

two red light come on when the connection is OK



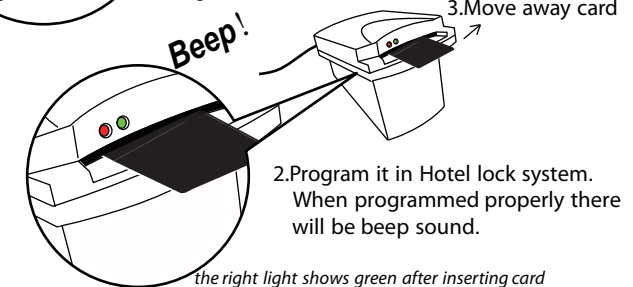
2. Program it in Hotel lock system. When programmed properly there will be beep sound.

the right light shows green when programming



1. Insert an IC card into the encoder.

two red lights on when the connection is OK



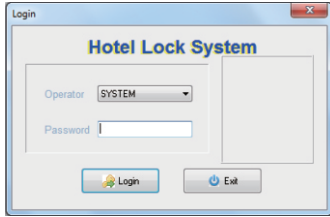
2. Program it in Hotel lock system. When programmed properly there will be beep sound.

the right light shows green after inserting card

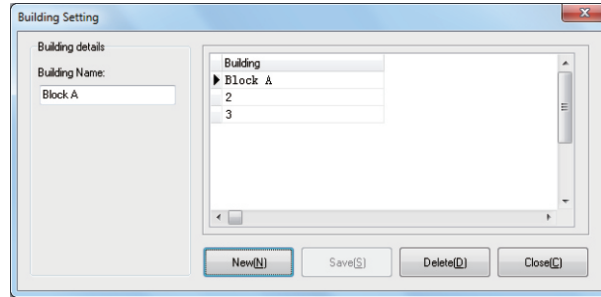
⚠ WARNING

Read/Program card must be done one at a time.

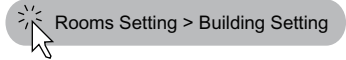
Operation



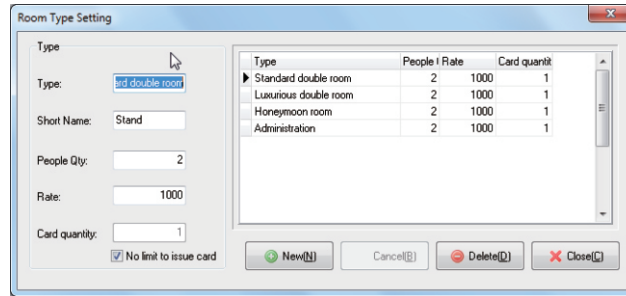
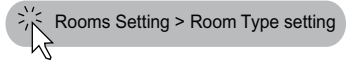
1.Login to the system with User- SYSTEM, Password- 0 (zero)



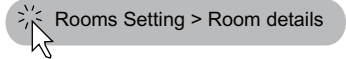
2.Make a set of your hotels buildings



3.Make a set of your hotels room types and rates

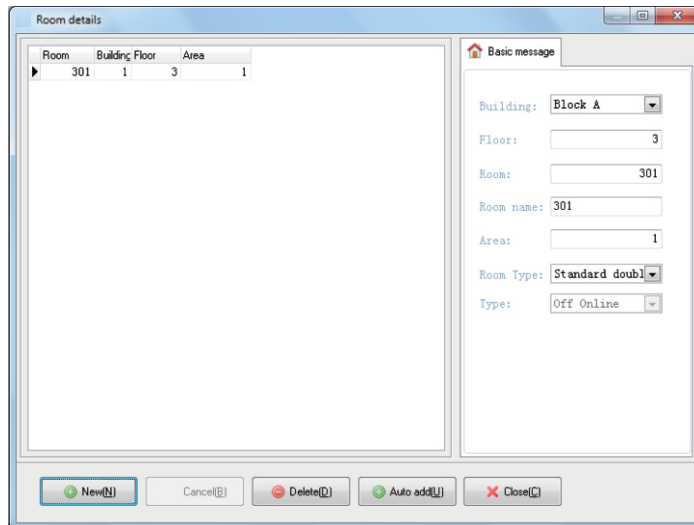


4.Create all rooms.

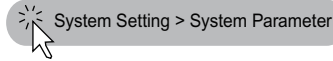


Each room includes

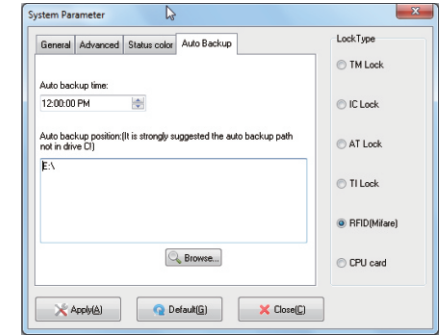
- Building**
the building of the room
- Floor**
the floor of the room
- Room No.**
the room number
- Room Name**
the room name if necessary
- Area ID**
the define area ID
- Room Type**
the room type select from step 3



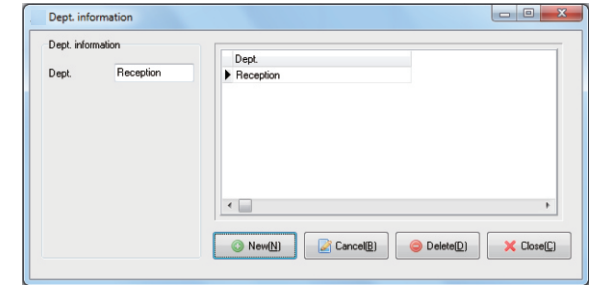
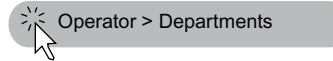
5.Auto Backup



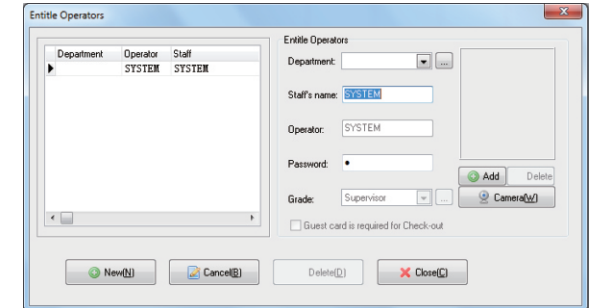
WARNING
Auto backup database is very important for you to recover data.If you do not set it, software will do auto backup action at drive E: default



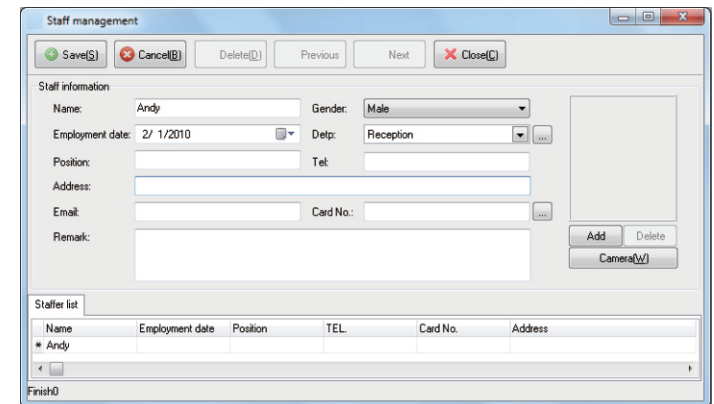
6.Create all the related departments in Hotel Lock System



7.Input the staffs info who has the right to issue keycards.
You can define different Grades to limit the action of different levels of staff.
Login passwords are set here. p29



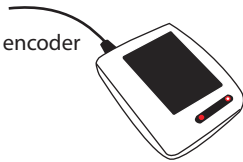
8.Input the staffs info who will hold keycards for daily use.



Operation

● Check-In

STEP 1. Place a blank card on the encoder



STEP 2. Select the proper room for the guest.
Double click the room icon.

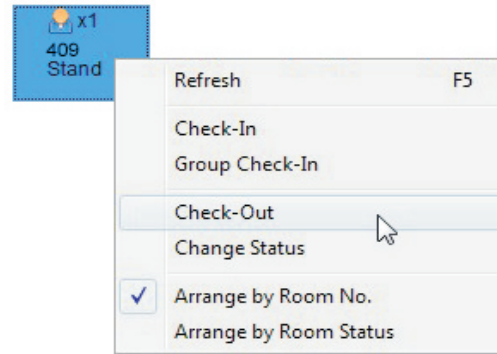
- More room in 1:** The system allows access to up to 4 rooms in 1 card
- Nights:** the number of nights the guest is staying
- Check In Date:** usually it is the current date
- Check-Out Date:** the date guest depart
- Name:** guest's name
- Passport:** guest's passport ID
- Camera:** take a picture of guest if camera equipped
- Deadbolt override:** override lock even while deadbolt engaged from the inside
- Auto common doors:** allows access to the default public doors
- Override:** make the early card invalid for this room
- Passage on:** lock will be in passage mode after reading card

STEP 3. Click **Issue card** button and submit it to guest.

● Check-Out

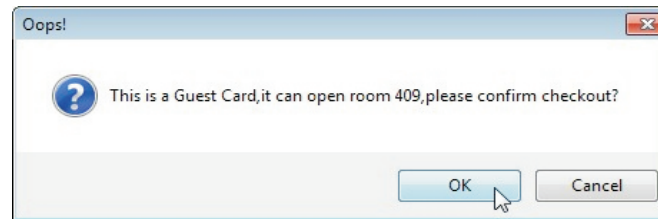
When a guest departs the hotel, staff (receptionist) must do a check-out for the guest in system.
It is to make ready the room ready for the next Check-In.

STEP 1. Select room

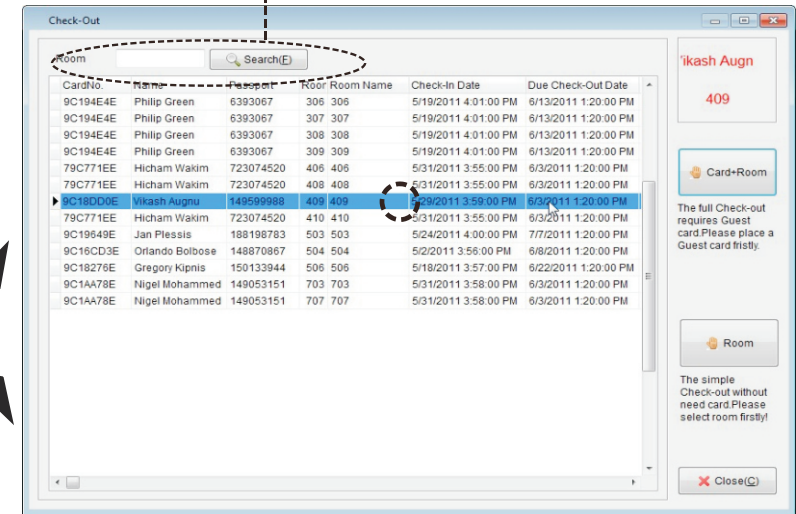


STEP 3-A. Select **CARD+ ROOM**

This button requires placing the room's keycard on the encoder. After clicking it the system will check the cards room ID and empty it
At the same time the room's status will change to **OK** status



STEP 2. Select the room from the room list.
Search can let you find the room quickly

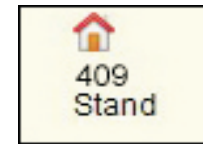


STEP 3-B. Select **ROOM**

This button doesn't require the keycard. It just changes the selected room's status to **OK**.
It is the same result as Quick Check-Out.



Operation STEP3-B does not really empty the keycard contents (409room), if step 3B is done earlier than the check-out time The card could be used to access the room in the remaining staying days, because it doesn't actually empty the key card.



Once the room is changed back to **OK** status it can be use for the next guest or changed to another status like, **Dirty**

● Edit Status color block

Hotel Lock System allows user to define the status block color



Status block

System setting > System parameter > Status color

Status block color

Occupied: Display: Occupied

OK: Display: OK

Self-Use: Display: Self-Use

Booked: Display: Booked

Dirty: Display: Dirty

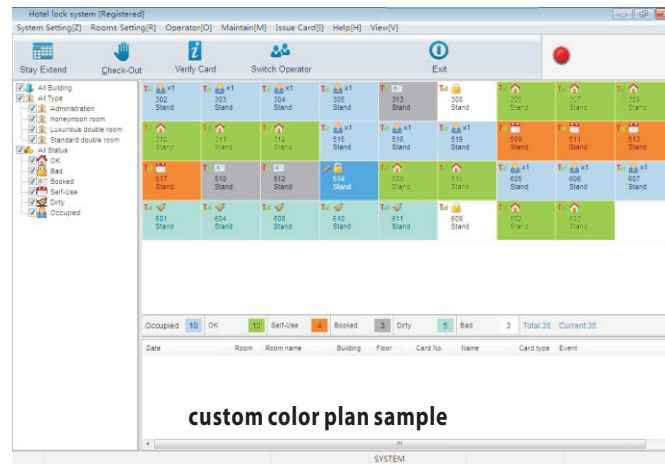
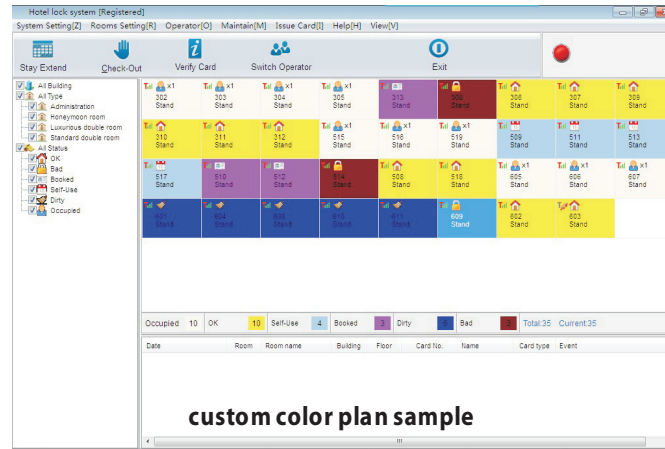
Bad: Display: Bad

Custom... (selected)

- clMoneyGreen
- clSkyBlue
- clCream
- clMedGray
- clActiveBorder
- clActiveCaption
- clAppWorkspace

Apply(A) Close(C)

Status block colors can be edited to the user's preference. Also the users can custom color if the proper one isn't found.



Status block color

Occupied: Display: Occupied

OK: Display: OK

Self-Use: Display: Self-Use

Booked: Display: Booked

Dirty: Display: Dirty

Bad: Display: Bad

Edit description here and click Apply



Occupied

The room has been checked-in to the customers. It cannot be used for new customers



OK

The room is in standby and ready to check-in



Self-Use

The room has been held for hotel staffs use



Booked

The room has been booked by a guest or group



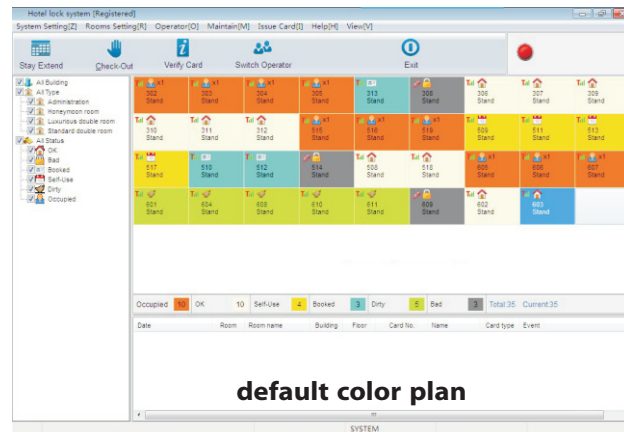
Dirty

The room needs to be cleaned and cannot be used

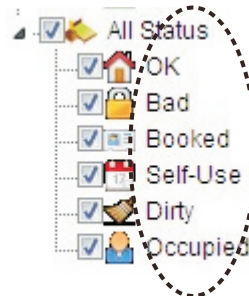


Bad

The room cannot be used for some reason



● Edit Status description



Status description

Hotels/resorts have different descriptions of room status. System allows user to modify the Six types room status descriptions To the users preference

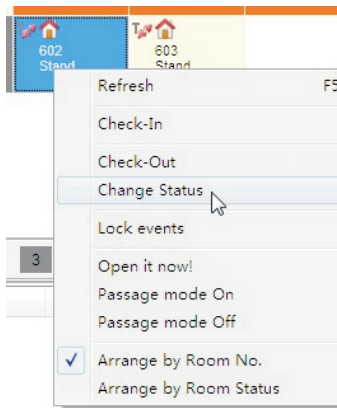
System setting > System parameter > Status color

● Change room status

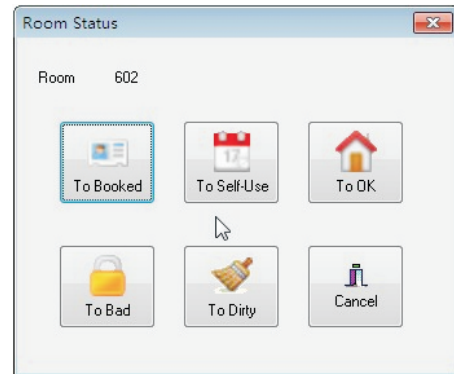
User can change a room's status into any one of the 5 types.



STEP 1. Select the room you need to change status of



STEP 2. Click right mouse button and select **Change Status**



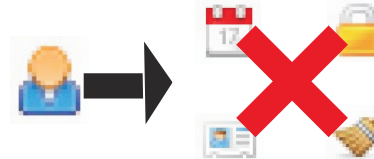
STEP 3. Select the status you want the room to be

Change room status helps the user know whether a room can be used or not. It is a way to manage the rooms at a higher efficiency and allows for fewer mistakes. To make fewer mistakes and cause trouble to guests, there are some rules to be followed.



While a room is in **Bad** status, it is not allowed to be checked-in.

If a room is checked-in (**Occupied**) you are not allowed to change the status.



To change an occupied room's status, the room must not in **Occupied**.

Firstly you must check out the room and let it be in OK status, and then you can change the status.

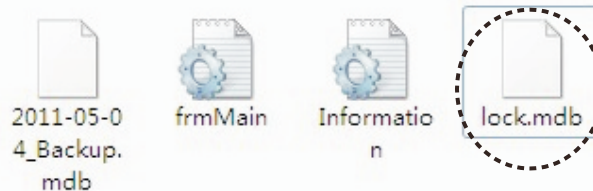


● Auto backup database

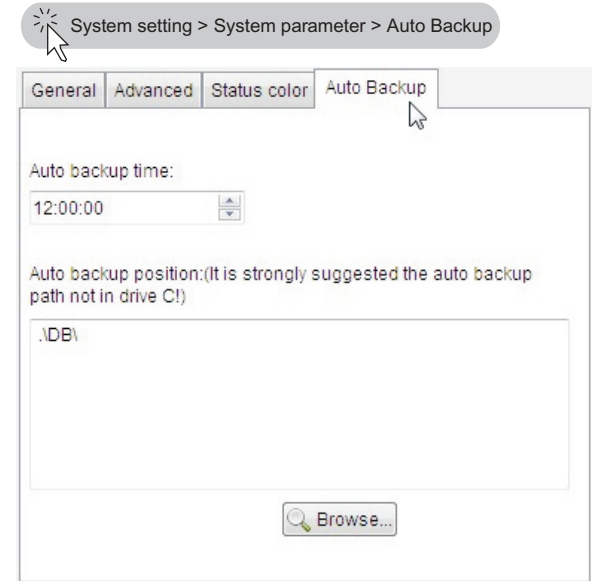
This is a very important function that helps the user backup the database easily every day. If there is a serious problem with the computer disk like damaged, formatted or a virus, user can get a database backup version to recover the damage.



All of the System data saves in database named **ock.mdb**



If this file is damaged or missing, then all information of rooms, check-ins, and staff info will be gone. Auto backup function backs up this file in another folder automatically.

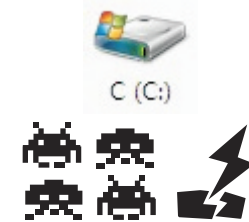


Auto backup time

This is the time that the system makes a backup database everyday automatically. The computer should be kept on at this time and after it otherwise the backup will not be carried out.

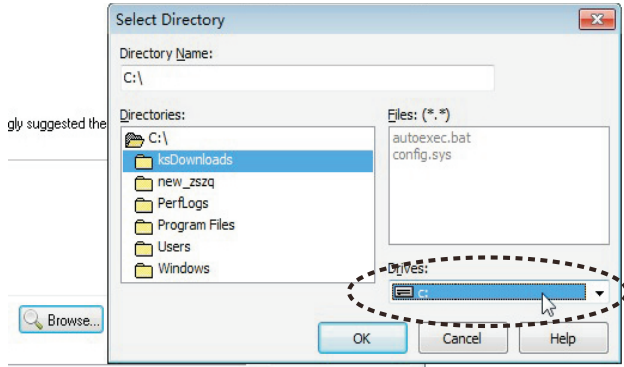
Auto backup position

This is the folder position that the backup database saves in.



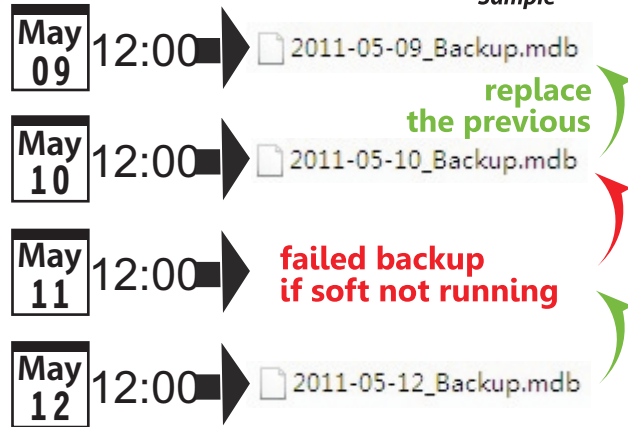
Normally the C drive saves the OS database and it works frequently. The C drive may get corrupted or get a virus because of long term running or not protected well. It needs to be formatted to recover. It is strongly suggested that you select a folder not in the C drive.

Skills



Select another drive

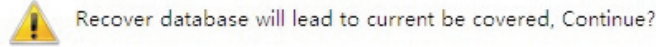
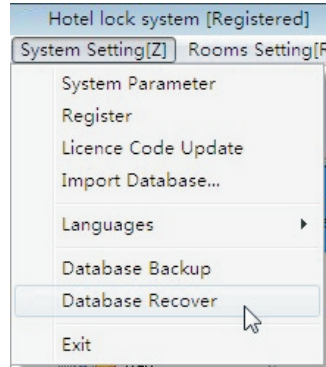
How it works?



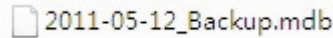
There is always a latest database to let the user recover if the database damage happens suddenly. It helps the user reduce the amount of lost information if an emergency happens and the software functions cannot be used normally because of lost data.

● Database recover

Database recover is the only way to use the backup version database to rescue the Hotel Lock System. Normally after you install the new database, you need to do a recovery to have it be before the damage happened.



STEP 3. Select database



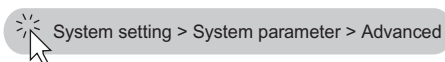
Please use this function carefully because the recovery is always from the PAST (previous). Your current system parameter will be covered by the PAST so please be sure the recovery action is correct and necessary.



Database recovery function is not a lossless solution. You may still lose a little data but much better start than if nothing exists.

● System setting Advanced

It includes several advanced function switches.

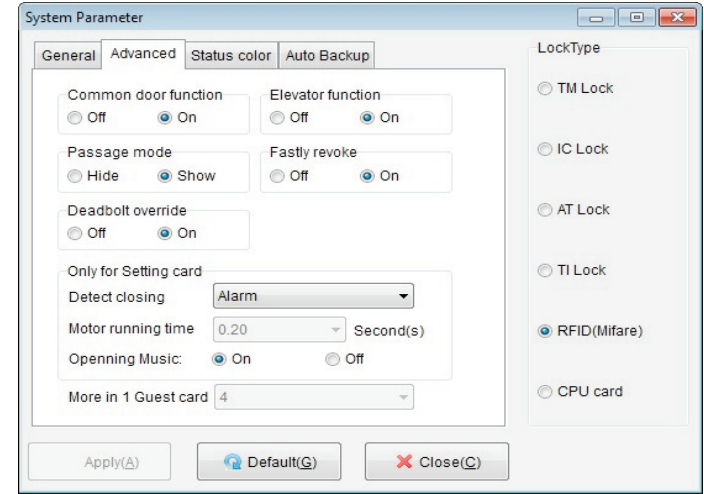


Sample

May 13 morning, the Computer has a problem and you need another computer to do check-ins. You could install software again then recover the database from the latest one based on May 12

STEP 1. Select Database Recover

STEP 2. Click Yes for warning



Lock Type-Select your lock type from here. If you select a wrong type, the card will not work.

Common door function

The switch displays Common door option On/Off in the **Check-In** window

Passage mode

The switch displays Passage mode On/Off in the **Check-In** window

Deadbolt override

Auto selects Deadbolt override function On.

Elevator function

The switch displays elevator function On/Off in the window **Check-In**

Fast revoke

The switch that fast revokes a card On/Off

Only for Setting card

The setting parameters just for the Setting card. While the Setting card is being read on the lock for initialization, these options work. **PB**

Detect closing: the mortise detects the door and an alarm sounds if not closed properly.

Motor running time: the time that motor runs after reading the card

Opening music: select the music when card reading correctly.

Multiple rooms in 1 Guest card: allows up to 8 rooms on one guest card.

ON Select Room(s) More than 1 Can enter the elevator(lift) floor selection window

Elevator function OFF

Deadbolt override OFF

Common door Function ON

Can select common doors by manually

ON

Deadbolt override

Could cancel by manually while make check-in

OFF
NOTHING HERE

Passage mode Hide

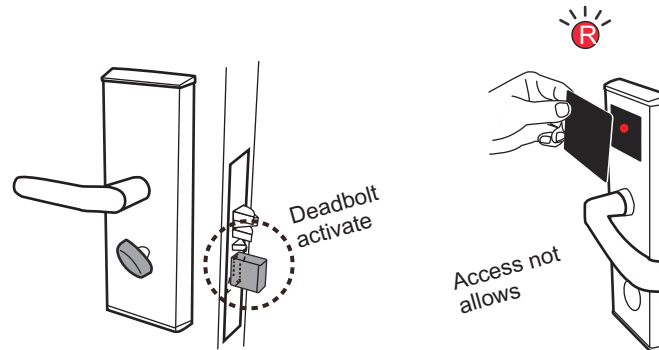
Passage On

Show

p25

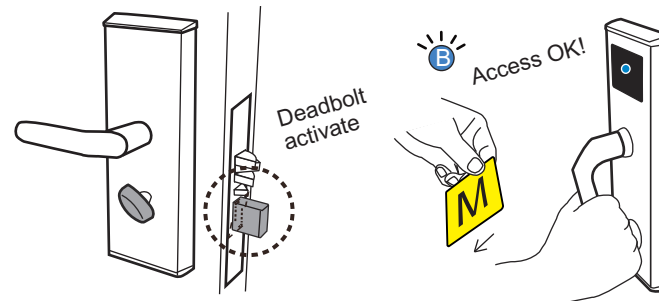
Allows user to manually select at users request while doing check-in

● Deadbolt Override



Deadbolt is a privacy protect function that does not allow anybody to access the room. It is the same result **Do Not Disturb** function.

Master card has the function that overrides the deadbolt.



Deadbolt Override a function of a guest card which allows access to a room with the deadbolt engaged.

Deadbolt override

Deadbolt override function gives a normal **Guest card** the ability to access a room when the deadbolt is engaged, like a **Master card**.



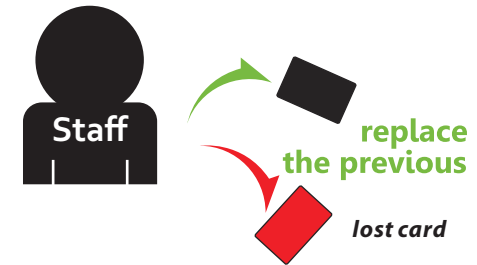
Deadbolt override function on a guest card should be used carefully and according to your local laws.

Because of unauthorized access, this function may lead to problems with guests.

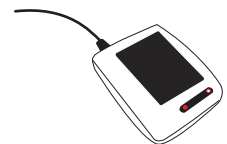
Please select the proper way of using it.

● Override

Override is an option while programming a card. Its result is to **make a new replace the previous card**.



To make the previous card not work, you must do as follows
STEP 1. Put a new keycard on the encoder and select the card type you need.



STEP 2. Fill in the necessary information like holder's name, expiry date etc.

STEP 3. Select **Override** option and click **Issue card**



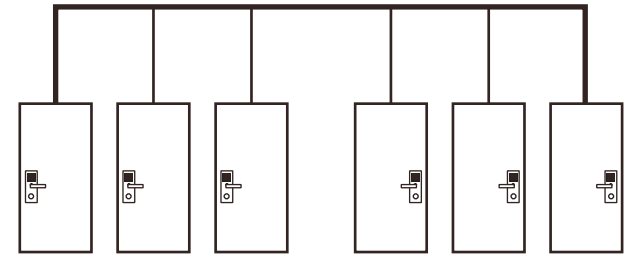
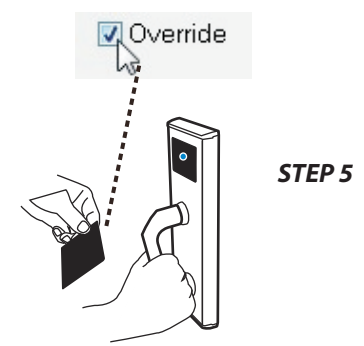
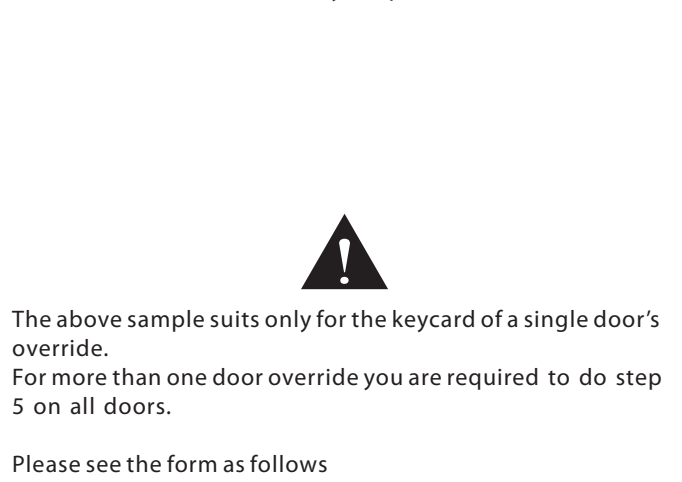
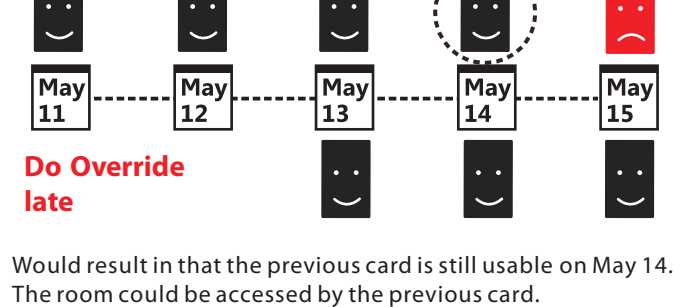
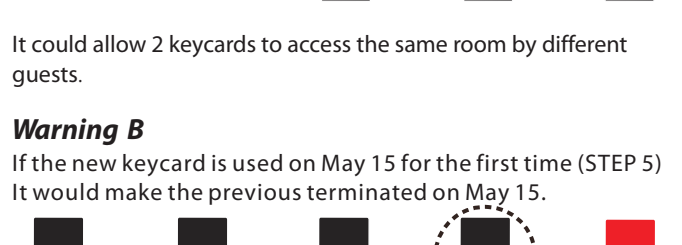
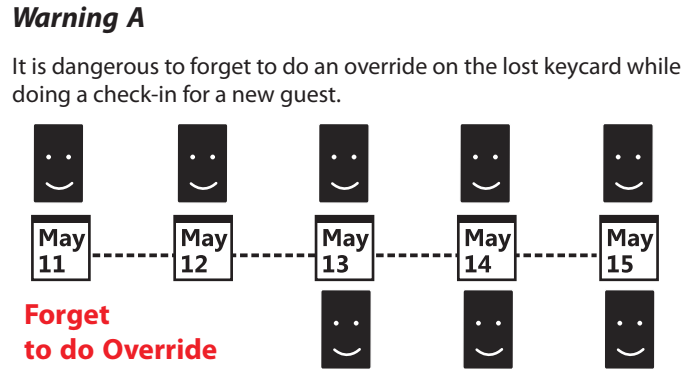
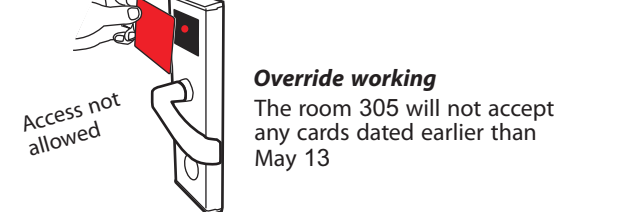
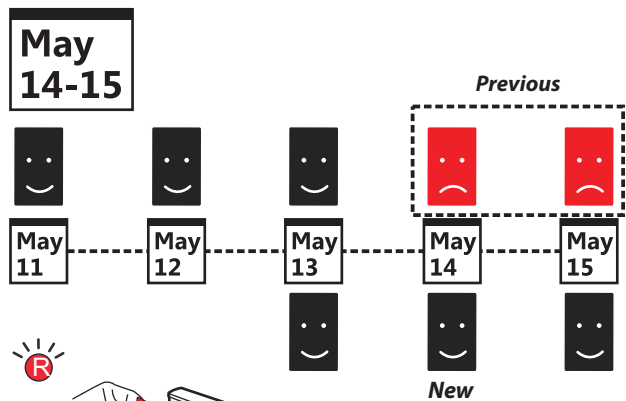
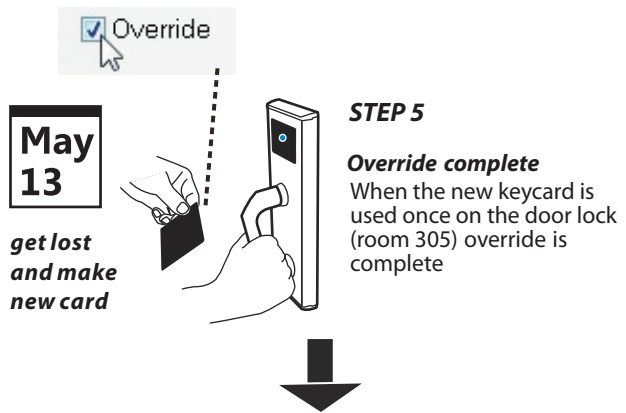
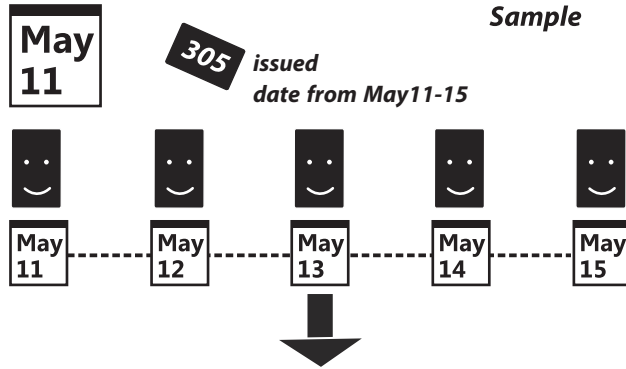
STEP 4. Submit this card to the proper holder .

STEP 5. When the card holder uses this card the first time, the override will be complete.

How does it works?

The override function is based on the date. Normally the "lost" card is dated earlier than the new.

Skills



Override card type	STEP5 target
Guest card	Single door of the previous keycard
Guest card	All doors of the previous keycard (more than 1 room in keycard)
Floor card	All doors of the previous keycard
Area card	All doors of the previous keycard
Building card	All doors of the previous keycard
Master card	All doors
Passage card	All doors

The above sample suits only for the keycard of a single door's override.
 For more than one door override you are required to do step 5 on all doors.

Please see the form as follows

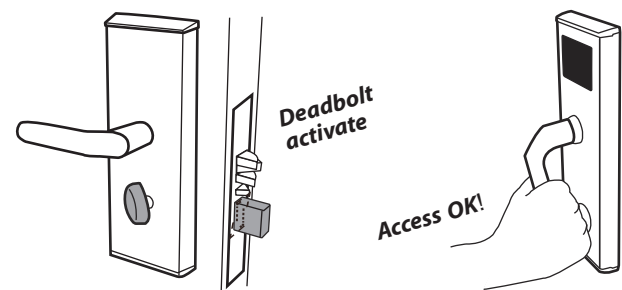
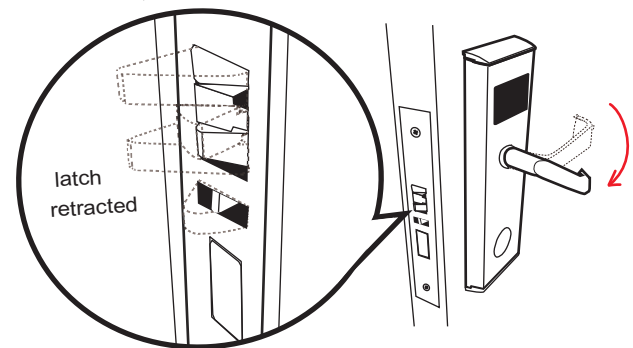
● Passage On

The function that makes the door in Passage mode.

A door in Passage mode does not require any keycard to access it. Just turn the handle to unlock.

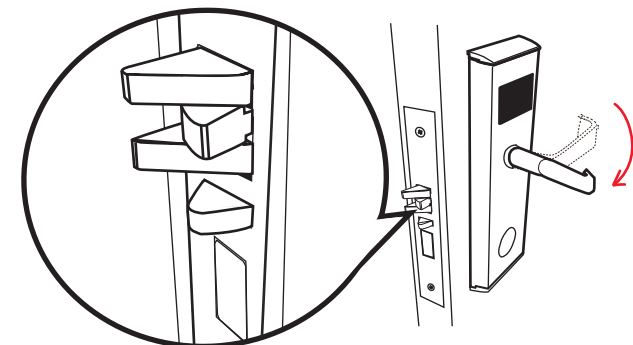
It allows the door of a meeting room to be accessed by anyone, or to be used in case of an emergency.

No keycard required



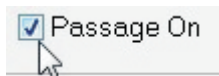
Passage mode

Normal mode



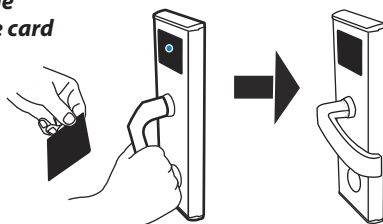
To make the card with **Passage on** function included, you must do as follows

STEP 1. Select Passage On and complete issue card



STEP 2. Once this card has accessed the proper door (lock), the door will change to Passage mode

Lock go into passage mode after read the card with passage on successfully



Normal mode

Passage mode



Before the step 2, please be sure the lock had been opened passage function **P13**, otherwise the 'Passage On' card can not work at all.

*Close passage mode

To close the passage mode totally, you should make the lock read a Passage card firstly, then the Passage mode will be closed completely no matter the card with passage on or not.

Passage On working P13



Any card with Passage On



Passage mode

Normal mode



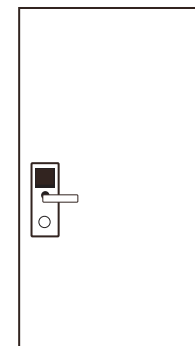
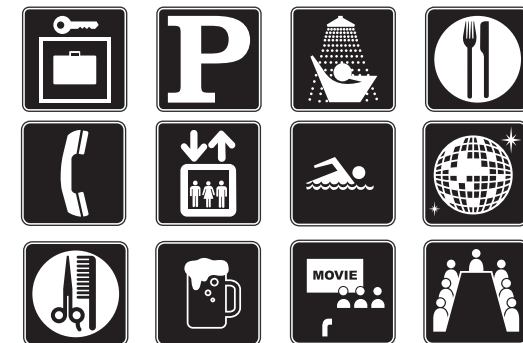
Any card with Passage On



Passage mode

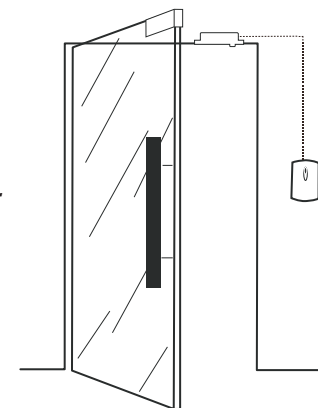
● Common doors

Common doors are the entrance doors located in a public place. After you install hotel lock product on the entrance door, it becomes a common door.



regular door

Or



glass door



After you've installed hotel lock product on the entrance door it becomes common door. E.g. the entrance door to the lobby.

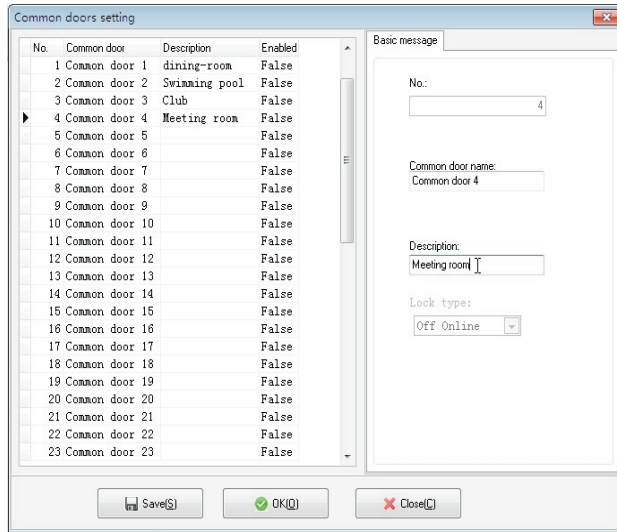
Skills



Before common doors work normally, you must initialize them.

STEP 1. Edit Common doors

Rooms setting > Common doors setting



You must edit the common door description to your hotel's preference so that each application can be identified easily by the operator.

STEP 2. Make **Setting cards** for different common doors.

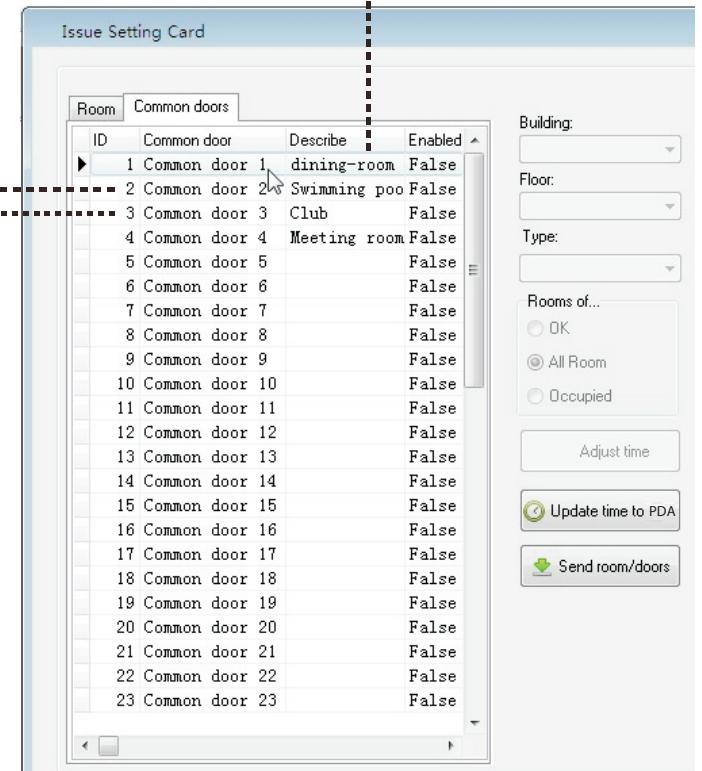
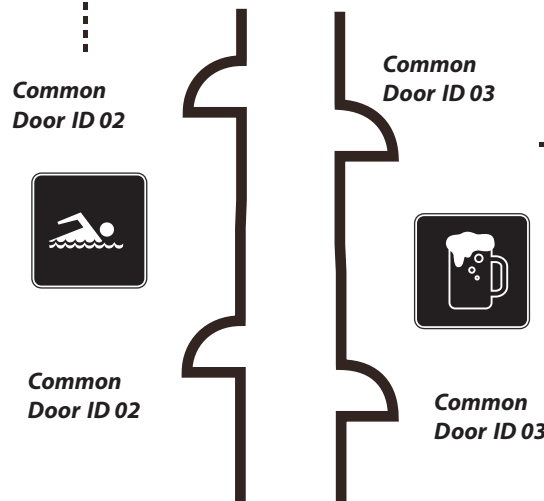
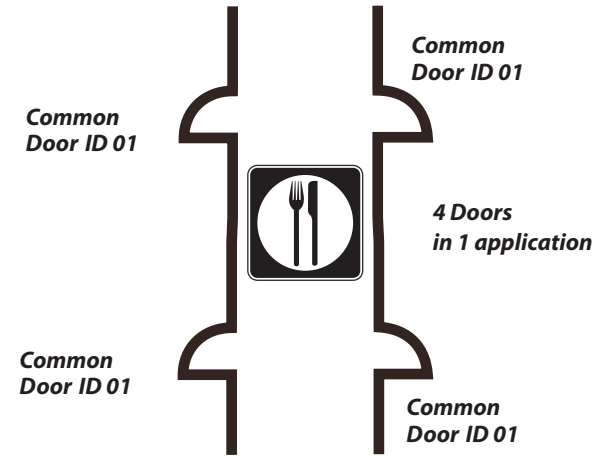
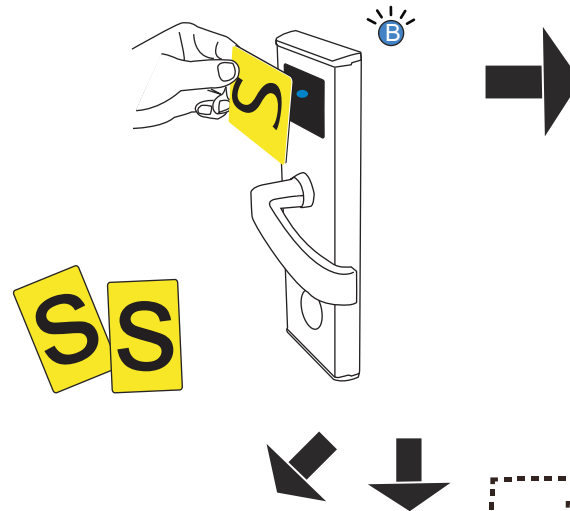
-  **1 Setting card in ID01**
Dining-room 4 doors
-  **1 Setting card in ID02**
Swimming Pool 2 doors
-  **1 Setting card in ID03**
Club 2 doors

 **Sample**

STEP 4. Read **Setting cards**

Each application must use 1 common door ID (same ID in a Setting card) no matter how many doors there are.

System offers a max for 32 applications.



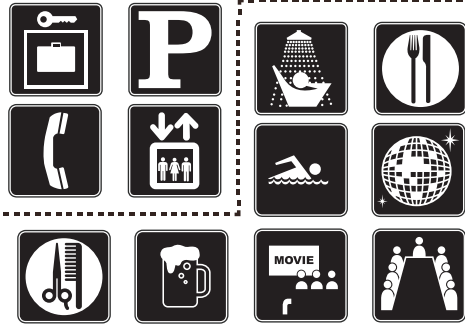
STEP 3. Read **Authorized card** and **Time card** p9

After you've done STEPs 1-4 the common door initialization is finished. You need to open the correct common doors for guests.

● Open Common doors

System allows user to select several common doors as default option. The default common doors will always open for all guests if not changed manually. It saves time for the receptionist. Open common doors should be done while doing a Check-In

default open (auto common doors)



manually open (private common doors)

A- default open



these applications always open for normal guests

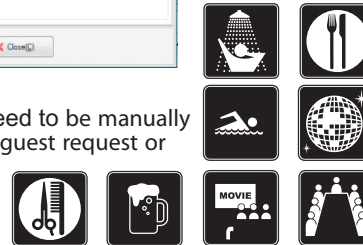
Rooms setting > Default common doors

Select it be green, click Apply

B- manually open

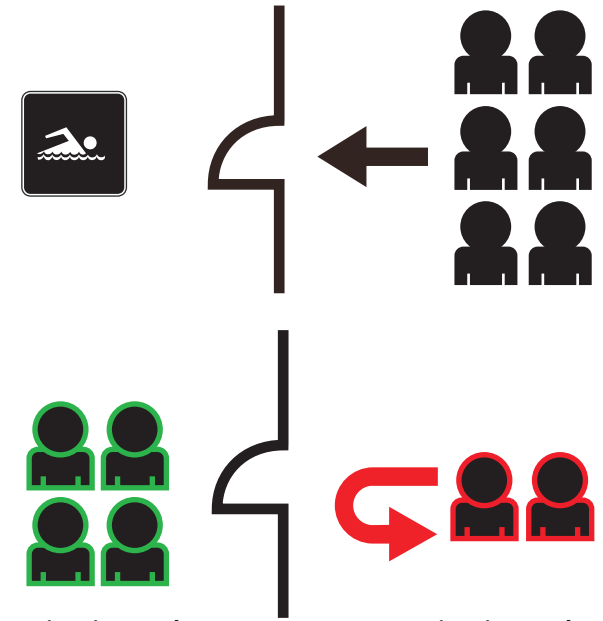
No.	Common door	Description	Enabled
1	Common door 1	Living room	False
2	Common door 2	Swimming pool	False
3	Common door 3	Club	True
4	Common door 4	Meeting room	False
5	Common door 5	Cinema	False
6	Common door 6	Bar	True
7	Common door 7	Spa	True
8	Common door 8	Beauty salon	True
9	Common door 9		False
10	Common door 10		False
11	Common door 11		False
12	Common door 12		False
13	Common door 13		False
14	Common door 14		False
15	Common door 15		False
16	Common door 16		False
17	Common door 17		False
18	Common door 18		False
19	Common door 19		False
20	Common door 20		False
21	Common door 21		False
22	Common door 22		False
23	Common door 23		False

Manually select from the common door list



These applications need to be manually opened according to guest request or payment

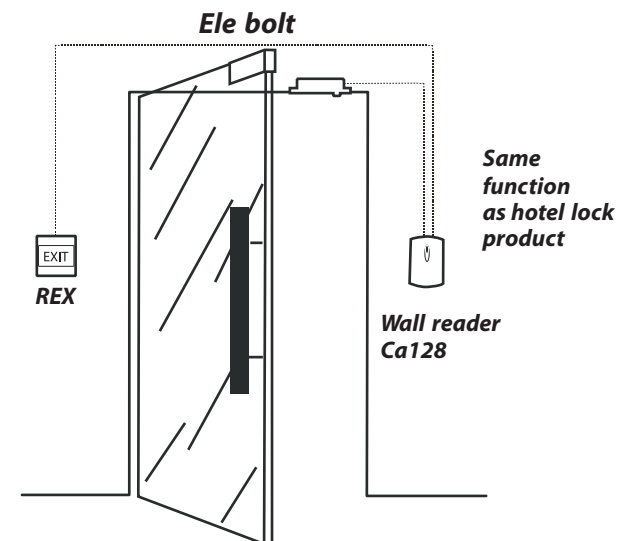
After step A/B is finished issue the guest card and submits the keycard to guest. Then the common doors work as follows



swimming pool opened in keycard

swimming pool NOT opened in keycard

To make use of common door functions, you must install hotel lock product or wall reader product with common door function.



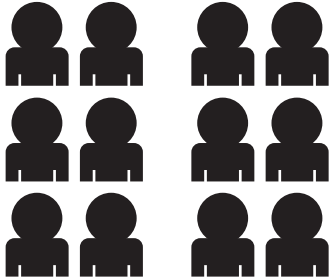
Same function as hotel lock product

Wall reader Ca128

● Staff/Operator

Staff and **Operator** are both the hotels employees but they have different job responsibilities.

All employees' action will be tracked in the system. Such as operator's actions, and records of staff's card use.



Staff is the person who holds function cards. Any function card must be assigned to a staff member otherwise it cannot be programmed.

Passage card

Begin Date: Monday, May 2:16:28 PM

Expiry Date: Wednesday, May 12:00:00 AM

Name: Jack [v] [...]

Staff select

Operator is the ID given to each person who runs the system. System supports multi-operators, so each person (receptionsit) should have a unique operator ID.

Login

Hotel Lock System

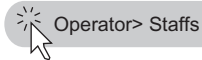
Operator: [v] [...]

Jack
SYSTEM
Tom

Operator select

Login Exit

● Add Staff



You must add all staff that need keycards to access rooms. If someone was forgotten or if they are new they should be added immediately.

switch to next/previous quickly

Staff management

Save(S) Cancel(B) Delete(D) Previous Next Close(C)

Staff information

Name: Lily Gender: Female

Employment date: 5/24/2011 Detp: Clean

Position: Clean for floors Tel:

Address: **Staff info**

Email: Card No.:

Remark:

Staffer list

Name	Employment date	Position	TEL.	Card No.	Address
Jack	3/20/2011 3:44:15 PM				
Lily	5/24/2011 2:06:48 PM				
Amanda	5/24/2011 2:07:35 PM				

Staff list

Finish3

Name: The staff's name
Gender: Male/Female
Employment date: The date this staff was employed at the hotel
Dept: The department he belongs to
Position: Staff's position in hotel management
Email: Staff's email
Card No: If this staff have a card just for him, fill in card No. here
Remark: Other information



You do not need to fill in all information. Please fill in what you deem necessary.

● Add Operators

Operators have the right to issue any function cards or check-in any guest. To keep the system secure you must manage the operator's power.

System offers user-defined power by **Operator Grade**.

You must enter **Entitle Operators** menu by Operator ID **SYSTEM**

Operator > Entitle Operators

Department

Each operator should have a department. Please select or add departments first.

Staffs name

The login ID staff's real name. Normally it is the receptionist's real name

Add/Delete/Camera

Edit Staffs photograph

Operator

The login ID show here

Password

Fill in password for the current operator. The password is hidden type. Please record it on paper.

Department: Select the Department properly

Staff's name: The staff's real name

Operator: The login operator ID, normally it should be the staff's first name

Password: The password of this ID login

Grade: Select the Operator Grade properly

Add: Add a JPG picture as operator's photo

Delete: Delete current photo

Camera: Get a capture from the digital camera

Passage On: Enable the card to access the proper room and change the related door into Passage mode

Guest card is required to Check-out: This option require the operator asking Guest card while they do Check-out.

Grade Edit

User-define Operator Grade

Operation Permissions

Operation is the action that operator can do in the system it includes, issue function cards, edit rooms etc.

Only an operator at **Supervisor Grade** can specify the operations of User-define grade

Operation Permissions works on the user-define

Room Permissions

Operator at **Supervisor Grade** can specify the rooms which operator at **User-define Grade** could do operation on. Edit the rooms here.

Skills

System Setting[Z]

- System Parameter
- Register
- Licence Code Update
- Import Database...
- Languages
- Database Backup
- Database Recover
- Exit

Operator[O]

- Departments
- Staffs
- Entitle Operators
- Grade Edit(P)
- Switch Operator
- Modify Password

Check-In actions will not be successful on rooms not allowed



It is strongly suggested that you close permissions to the important menus and rooms. Such as Entitle Operators/Setting card/Data Recover, System Settings etc.

Oops!

You are not allowed to do this operation at your operator grade.

OK

Operation Permissions

Save Cancel All

<input type="checkbox"/> System Settings	<input type="checkbox"/> Entitle Operators	<input checked="" type="checkbox"/> Stay Extend	<input checked="" type="checkbox"/> Refresh Card
<input type="checkbox"/> Register	<input type="checkbox"/> Grade Edit	<input checked="" type="checkbox"/> Check Out	<input checked="" type="checkbox"/> Statistics Center
<input checked="" type="checkbox"/> Licence Code Update	<input checked="" type="checkbox"/> Departments	<input checked="" type="checkbox"/> Verify/Revoke	<input checked="" type="checkbox"/> Fail-safe card
<input type="checkbox"/> Import Database	<input checked="" type="checkbox"/> Staffs	<input checked="" type="checkbox"/> Master Card	<input checked="" type="checkbox"/> Packet Setting
<input checked="" type="checkbox"/> Data Backup	<input checked="" type="checkbox"/> Time Card	<input checked="" type="checkbox"/> Aera Card	<input checked="" type="checkbox"/> Packet Card
<input checked="" type="checkbox"/> Data Recover	<input type="checkbox"/> Setting Card	<input checked="" type="checkbox"/> Building Card	<input checked="" type="checkbox"/> Data Export
<input checked="" type="checkbox"/> Room Type Setting	<input checked="" type="checkbox"/> Check-out Card	<input checked="" type="checkbox"/> Floor Card	
<input checked="" type="checkbox"/> Building Setting	<input checked="" type="checkbox"/> Data Startup Card	<input checked="" type="checkbox"/> Passage Card	
<input type="checkbox"/> Room Details	<input checked="" type="checkbox"/> Loss-report Card	<input checked="" type="checkbox"/> Emergency Card	
<input type="checkbox"/> Common Doors Setting	<input checked="" type="checkbox"/> Collects Events	<input checked="" type="checkbox"/> Failed Issued	
<input type="checkbox"/> Default Common Door	<input checked="" type="checkbox"/> Lock Events	<input checked="" type="checkbox"/> Guest Search	
<input checked="" type="checkbox"/> Groups Setting	<input checked="" type="checkbox"/> Guest Card	<input checked="" type="checkbox"/> Room Search	
<input checked="" type="checkbox"/> Reset lock	<input checked="" type="checkbox"/> Group Check-in	<input checked="" type="checkbox"/> Card Search	

Room Permissions

Save Cancel All

<input checked="" type="checkbox"/> 304	<input checked="" type="checkbox"/> 406	<input checked="" type="checkbox"/> 508	<input checked="" type="checkbox"/> 710
<input checked="" type="checkbox"/> 305	<input checked="" type="checkbox"/> 407	<input checked="" type="checkbox"/> 509	
<input checked="" type="checkbox"/> 306	<input checked="" type="checkbox"/> 408	<input checked="" type="checkbox"/> 510	
<input checked="" type="checkbox"/> 307	<input type="checkbox"/> 409	<input checked="" type="checkbox"/> 701	
<input type="checkbox"/> 308	<input checked="" type="checkbox"/> 410	<input type="checkbox"/> 702	
<input type="checkbox"/> 309	<input checked="" type="checkbox"/> 501	<input type="checkbox"/> 703	
<input type="checkbox"/> 310	<input checked="" type="checkbox"/> 502	<input checked="" type="checkbox"/> 704	
<input checked="" type="checkbox"/> 401	<input checked="" type="checkbox"/> 503	<input checked="" type="checkbox"/> 705	
<input checked="" type="checkbox"/> 402	<input checked="" type="checkbox"/> 504	<input checked="" type="checkbox"/> 706	
<input checked="" type="checkbox"/> 403	<input checked="" type="checkbox"/> 505	<input checked="" type="checkbox"/> 707	
<input checked="" type="checkbox"/> 404	<input checked="" type="checkbox"/> 506	<input checked="" type="checkbox"/> 708	
<input checked="" type="checkbox"/> 405	<input type="checkbox"/> 507	<input checked="" type="checkbox"/> 709	

Rooms Setting[R]

- Room Type Setting
- Building Setting
- Room Details
- Common Doors Setting
- Default Common Doors
- Group Details
- Packet Setting

Maintain[M]

- Time Card
- Setting Card
- Check-Out Card
- Data Startup Card
- Loss-report Card
- Fail-safe card(F)
- Guest Search...
- Room Search...
- Lock Events...
- Statistics Center
- Data Export

The not permissible menus show up in gray color and cannot be selected with the mouse.

User-define Operator Grade A SAMPLE

User-define Operator Grade A

Operator 1

Operator 2

Operator 3

User-define Operator Grade B

Operator 4

Operator 5

Operator 6

User-define Operator Grade C

Operator 7

Operator 8

Operator 9

System allows you to define operators by choice of any menu or any room as to your needs. As the **Supervisor Grade** operator you can make many group operators and easily manage all the operations.

Operator SYSTEM cannot be deleted.

● Statistics Center

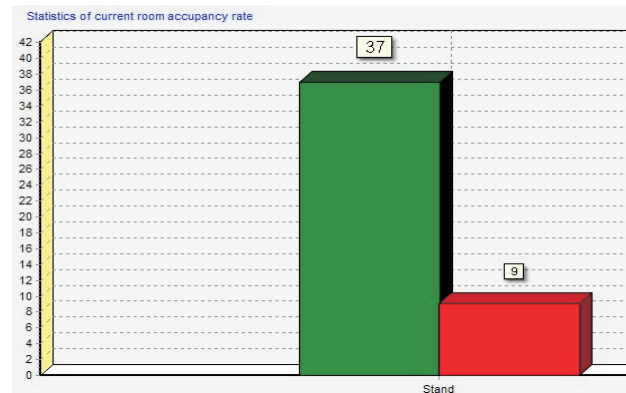
System offers a simple statistics center for operators to learn:

Maintain > Statistics Center



Current occupancy rate of rooms

The rate of rooms in high efficiency quantity against the total rooms



Inquiry of room occupancy rates

The history rates of rooms in high efficiency quantity against the total

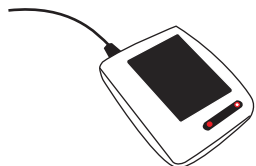
VIP guest

The rate of VIP guest.

● Refresh card

This is the fast way to update a function card's valid date and other options. By refreshing operator can view the information.

STEP 1. Put function card on encoder.



STEP 2. Enter Refresh card window

Issue Card > Refresh card



Sample

when the **Area card** is refreshed you can modify the following information

The card NO., Staff's name(card holder) and card type cannot be modified.

STEP 3. Update card info and click **Issue card**

STEP 4. Give it to the staff

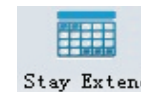


Different function card have different options displayed while refreshing. Guest card cannot be refreshed here. It must be done in the **Stay Extend** to update.

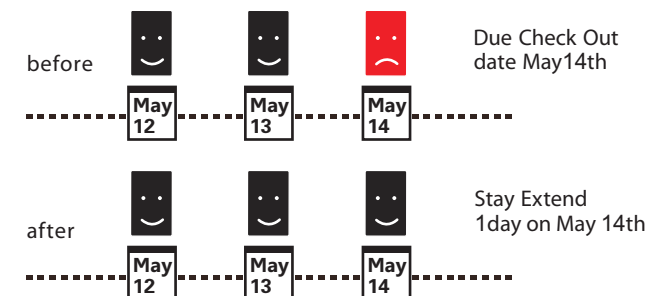
● Stay Extend

Stay Extend is a fast way to update the Check-Out date of a Checked-In Guest card.


Issue Card > Stay Extend



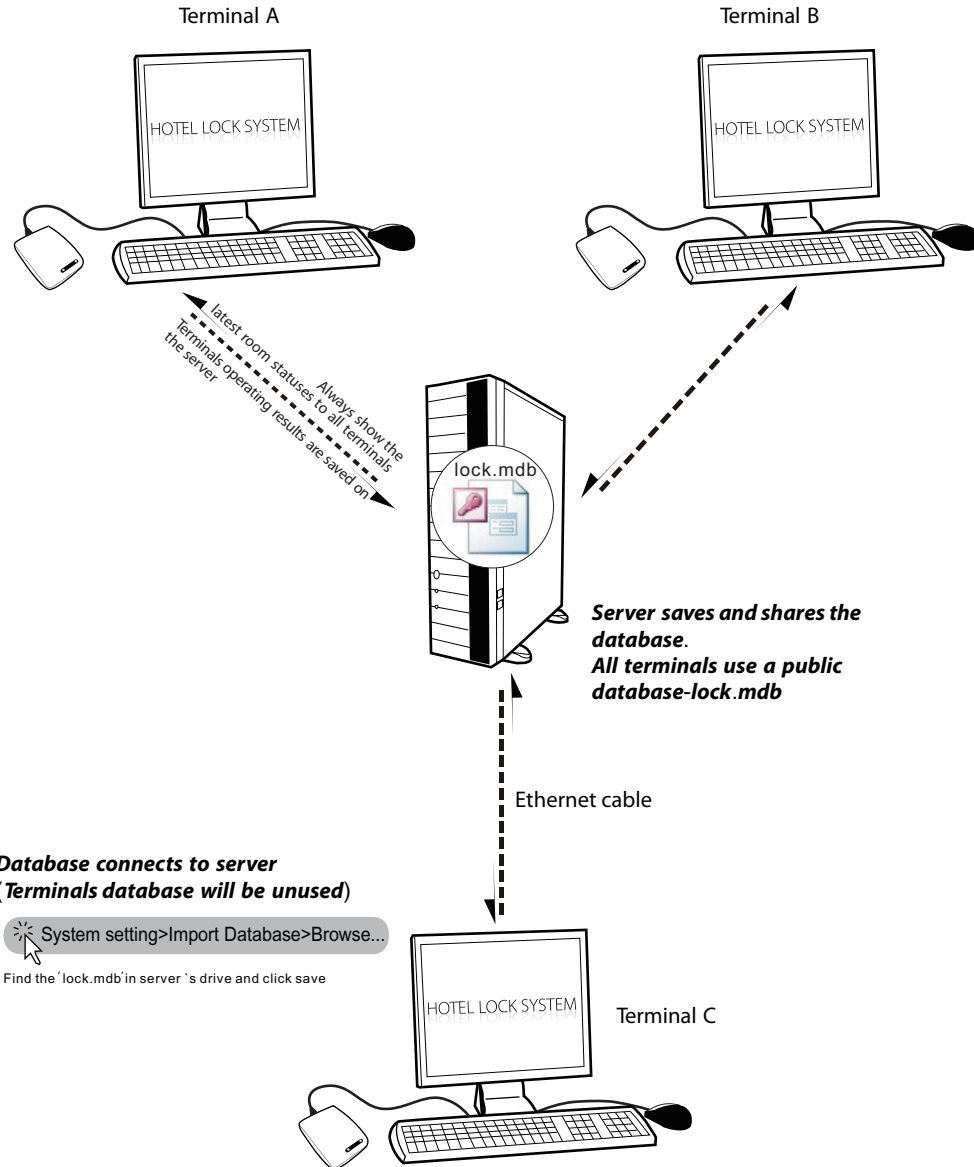
Its operation steps are the same as a **Refresh card's**.



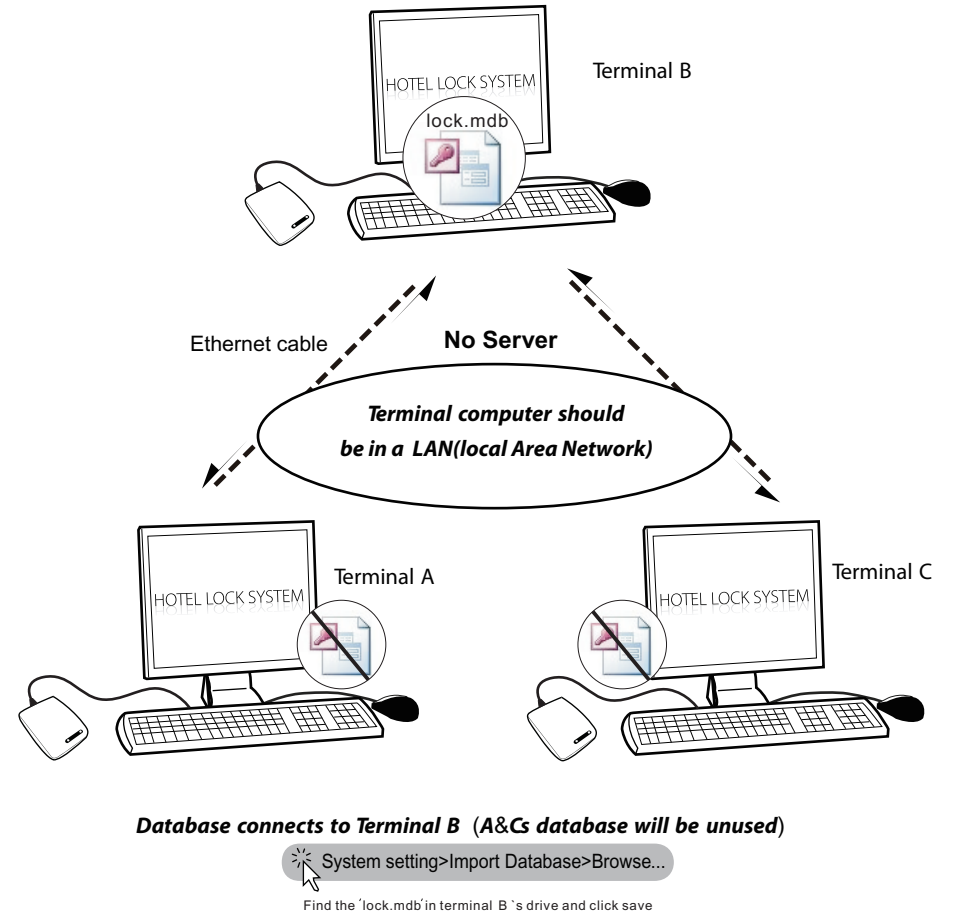
Multi-terminal Connect


 Servers can usually offer good performance in communication and have strong anti-virus abilities. We suggest you connect terminals (if your hotel requires multi-terminals) in this mode.

Servers are not required to install Hotel Lock System. Just move the file lock.mdb to a safe drive of the server. Terminals are required to have Hotel Lock System installed by the same hotel code and should run at the same time/date. For a secure database we suggest installing Hotel Lock System to a hard drive other than the main drive the default is the C drive. Initialize software in any terminal once is OK.



Select one terminal database to save and share. Other terminals use this public database(lock.mdb)



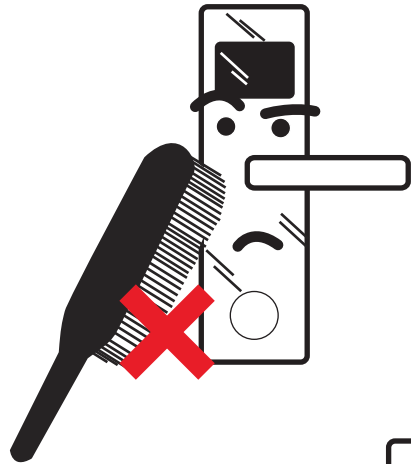
 In the case that there is no server, we suggest you select a stable and well protected anti-virus computer to save the database file(lock.mdb). All terminals are required to have Hotel Lock System installed.

To guarantee other terminals can save the operations in the database, you should keep the LAN in constant communication. The folder that saves the database must not be set to Read-only in properties.

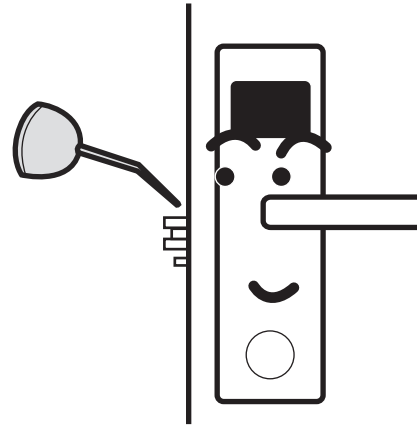
For secure databases we suggest you install Hotel Lock Systems a hard drive other than the main drive. (default is the C drive) Initializing software on any terminal once is OK.

Maintenance

● Clean

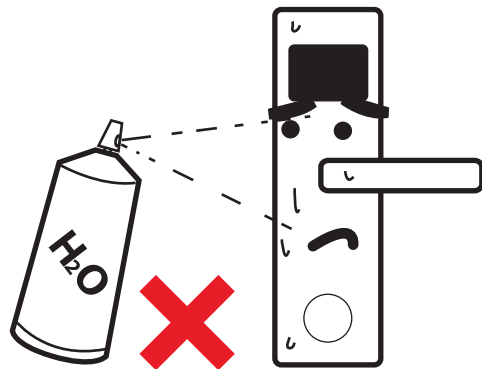
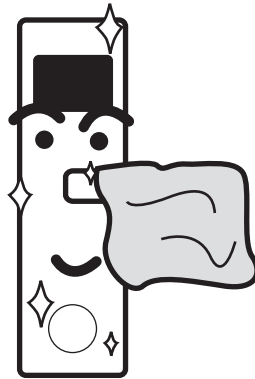


Do not clean with a hard brush, sand paper or any sharp item



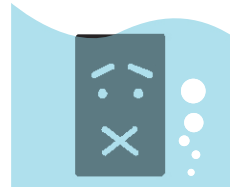
Every 6 months add a little machine oil to the latch

Clean with a dry, soft cloth. A little machine oil added to the cloth is allowed.



Do not clean with water, an acidic liquid or alcohol

● Card



Cards need to be kept clean. Do NOT submerge in water for extended periods.

Extended exposure in water will cause inner data to be lost



Do Not bend

Once the card is broken, it cannot be recovered.



Keep away from extreme heat

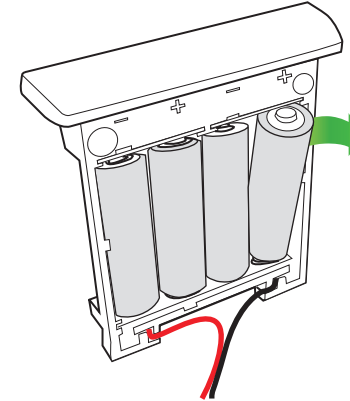
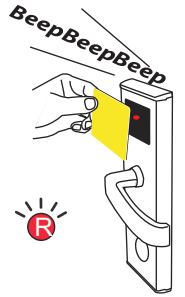
Keycard is made of plastic which will melt down in high temperatures.



Keep the keycard clean and use it correctly. Card can be recycled for an extended period if used correctly.

● Replace battery

When the batteries are nearly run out the lock gives an alarm (3 beeps and a red light), this means that it is time to replace with new batteries.

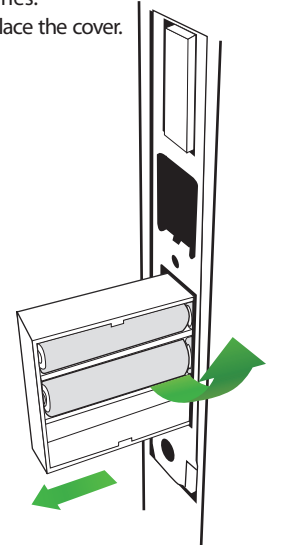


Battery-pack TYPE-A

1. Release screws from back panel
2. Take out battery-pack (keep power connector linked) and replace old batteries with new batteries.
3. Replace the cover.

Battery-pack TYPE-B

1. Uninstall the flank plate
2. Take out battery-pack and replace old batteries with new batteries.
3. Replace the flank plate.



Notice: Which type of battery pack depends on the lock's original design



Locks clock will be stopped the moment the battery leaves the battery pack.

If the batteries run out completely, we suggest you set the Time again (STEP 4, p8) after replacing the new batteries.

If battery have Not run out completely, you do not need to reset the Time, however you should not leave the battery-pack empty for long time it will make the locks clock run at a later time than the real time.

PDA

IMPORTANT SAFETY INSTRUCTIONS

1. Read these instructions.
2. Keep these instructions.
3. Heed all warnings.
4. Follow all instructions.
5. Do not place product referred to in this manual in an extreme environment for extended periods.
6. Install in accordance with the vendor's instructions.
7. Use accessories only specified by the manufacturer.
8. Refer all servicing to qualified service personnel. Servicing is required when the product has been damaged in any way.

INTRODUCTION

Congratulations on your selection of Lock PDA product.

It offers an easy and high efficiency daily maintenance of locks for housekeeping.

Including

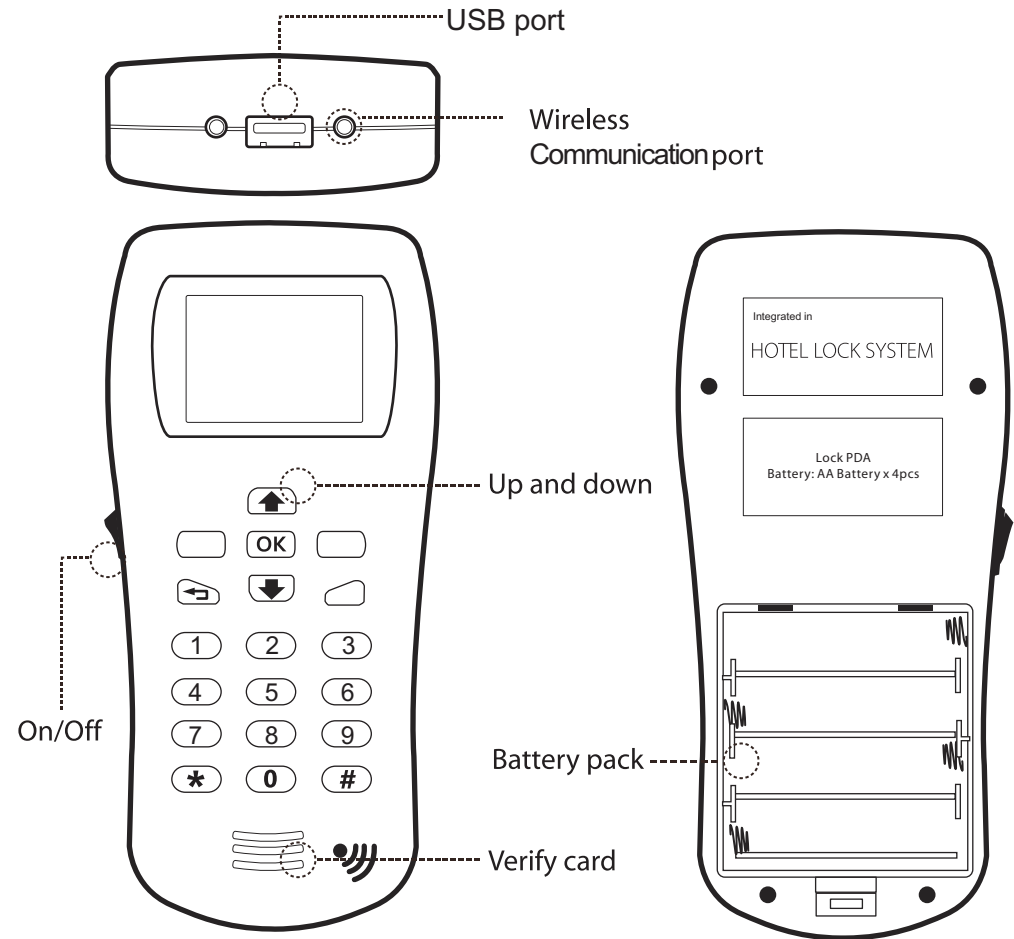
- * Quickly initialize locks(500 rooms capacity) for all Hotel Locks standard product without Time card and Setting card ρB
- * Check and adjust locks clock
- * Modify a room's number
- * Collect 10 rooms lock events at one time
- * Verify cards come from the Hotel Lock System including guest cards, master card, floor cards, building cards etc
- * Plug and Play, no driver needed in windows XP/Vista/win7
- * The LCD has a 5 sec. auto-shutoff feature to save energy, just push any button to reactivate the LCD.
- * Buttons beep when pressed
- * Easy to carry
- * Rubber buttons

Before using the instrument, be sure to carefully read through the instructions contained in this manual.

Please keep all information for future reference.

SPECIFICATIONS

Model	PDA
Power	LR6 4 AA Batteries
Display	128x64 pixels LCD with white background light
Communitation	Wireless(with lock)/USB1.1(with computer)
Working Tempreature	32°F~158°F(0°C~70°C)
Working Humidity	15~85%RH
Color	White
Dimension/weight	163x75x25mm(LxWxH)/162g
Capacity	500 rooms /doors + 10 rooms/doors lock events
Software	Hotel lock system required



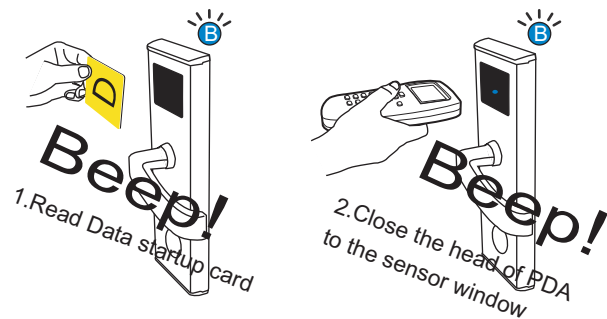
● 1-Initialize

PDA should get hotel code from Hotel Lock System System Parameter>PDA

1. Click SET to set the hotel code to the PDA. Hotel code is read from the system
2. Input a 4 digit numerical password (e.g. 1234) then click SET to set the password.
You may leave this blank to operate without a password.
If you forget the password, you can set another here.
3. Click UPDATE to update the current system's time to the PDA.

● 3-Startup PDA

When you communicate with the lock by PDA (such as read time, set time, read room No.), it requires a boot by **Data Startup card** (p14 by following 2 steps)



When collecting lock events, the light flashes for 35 sec until finished



If there is no Beep when the PDA starts communicating (Startup step 2), the connection failed even if the light flashed at the start.

● 2-Send Room/Doors

1. Create all rooms/doors
2. Maintain > Setting card
3. Select room or doors

4. Click **send room/doors**



You do not need to issue a Setting card for each room with the PDA because all the rooms or common doors will be sent to the PDA at one time by clicking the send button room/doors.

Also you do not need to issue a new Time card because the PDA has a built-in clock.

1: Time Management of PDA's clock and adjust room/common doors clock

System Check your PDA's time if it matches with the current time.
 This time will be used in all the following time set operation
 If this time is not correct, please update from 'System setting>System parameter>PDA'

TIME
 DATE 2009-04-15
 TIME 15:12:50

1: System ——— Reading Room Time... Check the locks time
2: Room ——— Setting Room Time... Set new time to the lock
3: Encode Time Card ——— You can make a fresh Time card here without using the encoder.....

Room 203
Date 2013-06-20
Time 14:55:04
Door @00
000= not exist, this is a room at NO.203

Room @0000
Date 2013-06-20
Time 14:55:04
Door @01
this is a common door at ID 1

Encoding Time Card...
DATE 2013-06-28
TIME 15:29:49

Encode OK!
Press anykey...

1sec

2: ROOM/DOOR Management all saved room/common doors' No. and Time.

- Room/Door** This is the menu managing room/common doors No. and Time.
- 1: Room NO. modify Room No. Room:___ Input Room No.
 - 2: Room NO. & Time modify Room No.+Current time Room:___ Input Room No.
 - 3: Common Door modify common door ID Door:___ Input Common door ID
 - 4: Common Door & Time modify common door ID+Current time Door:___ Input Common door ID
 - 5: Encode SettingCard generate a Setting card Room:___ Input Room No.

Ready to send

Sending Room No. & Time
Room 201
^: PgUp v: PgDn

Encoding Setting Card
Room: 101

Done!

Sending Room No. & Time
Room 201
Date 2013-06-20
Time 08:55:04
Door @00
^: PgUp v: PgDn

Encode OK!
Press anykey...

Page down or up to next room...

1sec

1sec

3: Collect Events Start collecting lock events here

Collect Lock Events Now Collecting...
 1: Read
 Used Storage: 01/10
 total 10 room/door (800events /each)storage capacity.
 01/10 = 01 used, left 09

35sec

Room xxx
Collect OK!

You can view all the lock events at Hotel Lock System menu

Maintain> Lock Events

You could collect 1 floor (10 rooms/doors) at one time.
 After collecting, the PDA will show you how many used e.g.05/10, You could go on next room till it reaches 10/10
 Lock events will always be saved in PDA unless you select clear it after download done in Hotel Lock System.
 If you do not clear it, the next 800 events will cover the last one(10th of 10).

4: Verify Card

This is the menu that checks card content quickly, It is very useful for housekeeping when he wants to know a card's content.









Please Place Card...

00000,00 = Not exist
 EXP =Expiry
 ——— =press OK or confirm
 =Startup PDA

<p>Guest card Card NO. 5D9A8FFA Room 502 Room 503 Room 508 Room 509 Begin 2013-06-12 11:22 EXP 2013-06-14 13:20</p> <p>4 rooms verify available</p>	<p>Building card Card NO. 32F8C35A Bid NO. 01,02,03,00 Begin Date: 2013-06-20 12:30 Expiry Date: 2013-09-20 00:20 From: 12:00-18:00</p> <p>4 buildings verify available</p>	<p>Floor card Card NO. 32EDD91A Floor: 01, 02, 03, 04 Begin Date: 2013-06-20 12:30 Expiry Date: 2013-09-20 00:20 From: 11:00-12:00</p> <p>4 floors verify available</p>	<p>Card NO. 32EDD91A</p> <p>Blank card</p>	<p>Area card Card NO. 32F8C35A Area NO. 01,02,03,00 Begin Date: 2013-06-20 12:30 Expiry Date: 2013-09-20 00:20 From: 12:00-18:00</p> <p>4 areas verify available</p>	<p>Master card Card NO. 32F8C35A Begin Date: 2013-06-20 12:30 Expiry Date: 2013-09-20 00:20 From: 12:00-18:00</p> <p>Master card</p>	<p>Passage card Card NO. 32EDD91A Begin Date: 2013-06-20 12:30 Expiry Date: 2013-09-20 00:20 From: 11:00-12:00</p> <p>Passage card</p>
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Building /Floor Area card will show time table. Other cards show Begin/Expiry only

Light Guide

Card type \ Light	Guest card/ Floor card/Building card/ Area card	Master card	Passage/ Emergency card	Loss-report	Check out card	Data startup card	Setting card	Time card	Authorized card
	This card chip is same as the locks(RFID Mifare or IC) but comes from a different hotel code's Hotel Lock System								—
	Dead bolt is engaged. Refuse card.	—	—	Recover (engaged) the lost card OK!	—	—	—	—	Revoke initialization successfully.
	Cards using term does not match (Card set to a future date or has already expired) Or locks clock running slow or lost. Check cards begin and end time. If there is no problem please renew the locks clock by reading a current Time card or with the PDA.							—	—
	Cards Room No. /floor/building/Area Does not match the locks.	—	—	—	—	—	—	—	—
	Lock has been reported the loss or the lock has been read the Check out card. Card has been reported lost and refused								Cards hotel code does not match the locks. Reset/initialize failed.
	Card read successfully and able to unlock	Card read su ccessfully and able to unlock	Card read successfully and passage mode is on (Read again to Shut-off passage mode)	Report the lost card	Force check out successfully	—	Set locks Room(common door) ID successfully	Renew locks clock(date and time) successfully	(Re)Initialize successfully.
 Beep! x 3	Battery power low. Lock still completes the action it should do for the card. It remains 200 times before battery run out.								
	—	—	—	—	—	send out audit trial start	—	—	—



Lock checks its memory and card contents in following order
 Hotel code(if it is in a same system)->Card type(what is this card and what should I do)->battery level(if battery low I should warning user)->Card Time(compare locks date&time and
 cards time to check if the card falls in a valid using term, not expiry or not in future)->Has been loss report or not->Room No./floor/Building/Area(compare it with locks data)